

Dynamic Simple Queue Script (ARP Table)



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Profile



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Outline

- Objective Overview
- How to use
- Screenshots
- How it works
- Script breakdown

Objective Overview



Example Case #1

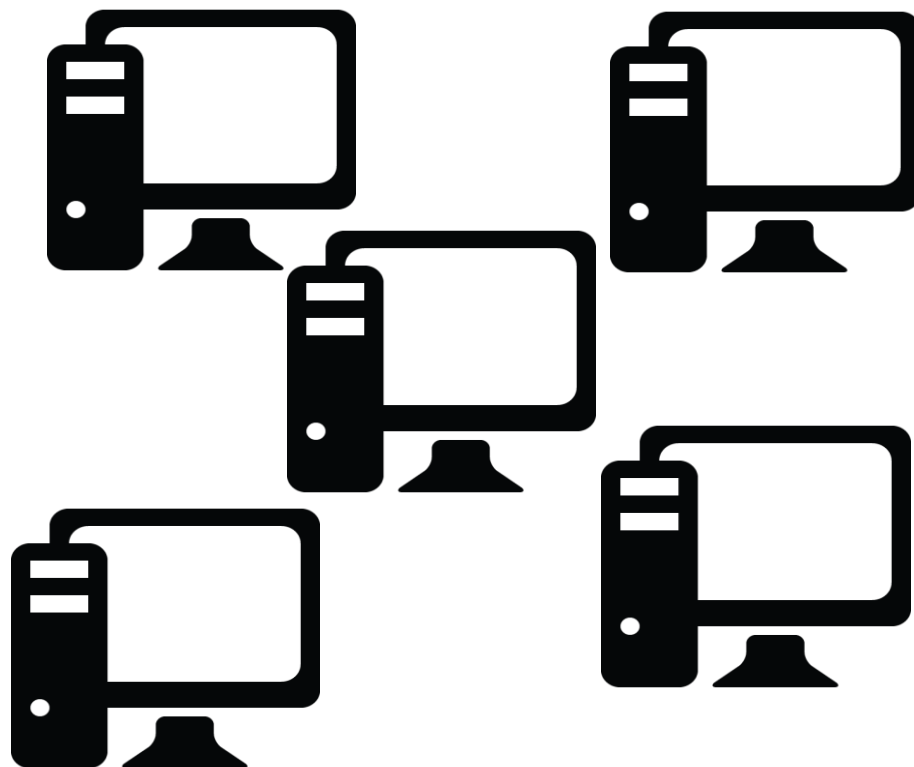


*Avg. 100-150 customers per day
Need QoS / Bandwidth Mgmt*



Objective Overview

Example Case #2



80-100 fixed PCs + BYOD

WiFi for guest

Need QoS / Bandwidth Mgmt



Expected Goal

- MikroTik RouterBoard/RouterOS
- To keep it as simple as possible, regarding to network device performance and cost

Possible Proposed Solution



- No QoS 😊
- Simple Queue (for each IP in the network)
- PCQ rate
- MikroTik's Hotspot w/wo RADIUS



Ideas

- Using simple queues to limit any traffic (or could be a packet mark) from specific target IP
- Only make simple queues rule for any active IP on the network (taken from ARP table)
- Utilize MikroTik's advantage to runs script and task scheduling to do the job.

Simple Queue



wiki.mikrotik.com

The simplest way to limit data rate for specific IP addresses and/or subnets, is to use simple queues.



Objective Overview

Creating simple queue rule for each ARP entry exists on specific interface :

- *Runs as a background services*
- *Updates its condition per time-range specified*
- *Changes based on ARP entries exists on router's ARP table*
- *Rules made will contain any parameter (packet-marks, max-limit, limit-at) that you need*

*Will be done using **/system script** and **/system scheduler***



How to use

- *Create your mangle*

```
/ip firewall mangle
add action=mark-connection chain=prerouting \
    new-connection-mark=client.c passthrough=yes src-address-list=lan-addr
add action=mark-packet chain=prerouting connection-mark=client.c \
    new-packet-mark=client.p passthrough=no
/ip firewall address-list
add list=lan-addr address=192.168.10.0/24
```

- *Customize based on your specific need/network configuration*
- *Drag-drop-import*

Screenshots



ARP List

| | IP Address | MAC Address | Interface |
|---|----------------|--------------|-----------|
| D | | | |
| D | | | br-max |
| D | 192.168.10.109 | 30:75:12:A8: | br-local |
| D | 192.168.10.111 | 54:27:1E:27: | br-local |
| D | 192.168.10.112 | 00:EB:2D:2C: | br-local |
| D | 192.168.10.113 | 14:DD:A9:A7: | br-local |
| D | 192.168.10.119 | 68:F7:28:B0: | br-local |
| D | 192.168.10.122 | 68:F7:28:AF: | br-local |
| D | 192.168.98.1 | D4:CA:6D:94: | br-max |
| D | 192.168.200.2 | 00:22:4D:A0: | ether4 |

10 items

Log

Freeze

| Time | Level | Message |
|----------------------|--------|--|
| Aug/10/2016 11:17:09 | memory | script, warning Removing any dynamic queue entry ... |
| Aug/10/2016 11:17:10 | memory | system, info simple queue removed by erick |
| Aug/10/2016 11:17:10 | memory | system, info simple queue removed by erick |
| Aug/10/2016 11:17:10 | memory | system, info simple queue removed by erick |
| Aug/10/2016 11:17:10 | memory | system, info simple queue removed by erick |
| Aug/10/2016 11:17:10 | memory | system, info simple queue removed by erick |
| Aug/10/2016 11:17:10 | memory | system, info simple queue removed by erick |
| Aug/10/2016 11:17:10 | memory | script, warning All dynamic queue removed. |
| Aug/10/2016 11:17:10 | memory | script, warning Adding new dynamic queue entry ... |
| Aug/10/2016 11:17:10 | memory | system, info simple queue added by erick |
| Aug/10/2016 11:17:10 | memory | system, info simple queue added by erick |
| Aug/10/2016 11:17:10 | memory | system, info simple queue added by erick |
| Aug/10/2016 11:17:10 | memory | system, info simple queue added by erick |
| Aug/10/2016 11:17:10 | memory | system, info simple queue added by erick |
| Aug/10/2016 11:17:10 | memory | script, warning Finished adding |
| Aug/10/2016 11:17:10 | memory | script, warning Running delay |
| Aug/10/2016 11:17:10 | memory | system, info simple queue added by erick |

Queue List

Simple Queues | Interface Queues | Queue Tree | Queue Types

Reset Counters | Reset All Counters

| # | Name | Target | Upload Max Limit | Download Max Limit | Packet Marks | Parent | Upload | Download | Total |
|---|--------------|-----------------|------------------|--------------------|--------------|----------|------------|-------------|-------|
| 0 | 0-Parent | 192.168.10.0/24 | 30M | 30M | client.p | none | 252.4 kbps | 2.8 Mbps | |
| 1 | 68:F7:28:AF: | 192.168.10.122 | 3M | 3M | client.p | 0-Parent | 12.6 kbps | 97.7 kbps | |
| 2 | 54:27:1E:27: | 192.168.10.111 | 3M | 3M | client.p | 0-Parent | 22.1 kbps | 154.5 kbps | |
| 3 | 14:DD:A9:A7: | 192.168.10.113 | 3M | 3M | client.p | 0-Parent | 0 bps | 0 bps | |
| 4 | 68:F7:28:B0: | 192.168.10.119 | 3M | 3M | client.p | 0-Parent | 177.1 kbps | 1689.0 kbps | |
| 5 | 30:75:12:A8: | 192.168.10.109 | 3M | 3M | client.p | 0-Parent | 0 bps | 0 bps | |
| 6 | 00:EB:2D:2C: | 192.168.10.112 | 3M | 3M | client.p | 0-Parent | 0 bps | 0 bps | |
| 7 | 0-Parent-all | 192.168.10.0/24 | 30M | 30M | client.p | 0-Parent | 0 bps | 0 bps | |

8 items | 0 B queued | 0 packets queued

Screenshots



Queue List

Simple Queues | Interface Queues | Queue Tree | Queue Types

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00 Reset Counters 00 Reset All Counters

| # | Name | Target | Upload Max Limit | Download Max Limit | Packet Marks | Parent |
|----|-----------------|----------------|------------------|--------------------|--------------|-----------|
| 5 | 0-HotSpot | 172.168.0.0/21 | 30M | 30M | hotspot.p | TOTAL |
| 32 | F4:0E:22:2C: | 172.168.3.145 | 3M | 3M | hotspot.p | 0-HotSpot |
| 40 | E8:3E:B6:64: | 172.168.1.13 | 3M | 3M | hotspot.p | 0-HotSpot |
| 44 | E4:F8:EF:7C: | 172.168.2.7 | 3M | 3M | hotspot.p | 0-HotSpot |
| 33 | E4:D5:3D:ED: | 172.168.0.94 | 3M | 3M | hotspot.p | 0-HotSpot |
| 45 | E4:D5:3D:ED: | 172.168.0.89 | 3M | 3M | hotspot.p | 0-HotSpot |
| 20 | E4:32:CB:61: | 172.168.0.22 | 3M | 3M | hotspot.p | 0-HotSpot |
| 53 | E4:25:E7:BF: | 172.168.2.227 | 3M | 3M | hotspot.p | 0-HotSpot |
| 26 | E4:12:1D:29: | 172.168.0.81 | 3M | 3M | hotspot.p | 0-HotSpot |
| 38 | DC:9B:9C:28: | 172.168.0.88 | 3M | 3M | hotspot.p | 0-HotSpot |
| 35 | D8:1D:72:83: | 172.168.0.227 | 3M | 3M | hotspot.p | 0-HotSpot |
| 30 | D8:00:4D:E0:D1: | 172.168.2.134 | 3M | 3M | hotspot.p | 0-HotSpot |
| 54 | CC:29:F5:71: | 172.168.2.53 | 3M | 3M | hotspot.p | 0-HotSpot |
| 28 | C8:D7:79:4A: | 172.168.0.20 | 3M | 3M | hotspot.p | 0-HotSpot |
| 8 | C8:A8:23:E6: | 172.168.2.92 | 3M | 3M | hotspot.p | 0-HotSpot |
| 16 | C8:7D:65:02: | 172.168.0.57 | 3M | 3M | hotspot.p | 0-HotSpot |
| 62 | C0:65:99:33: | 172.168.0.92 | 3M | 3M | hotspot.p | 0-HotSpot |
| 14 | BC:B3:08:D8: | 172.168.0.33 | 3M | 3M | hotspot.p | 0-HotSpot |
| 50 | BC:54:36:0B: | 172.168.0.70 | 3M | 3M | hotspot.p | 0-HotSpot |
| 57 | AC:22:0B:68: | 172.168.0.21 | 3M | 3M | hotspot.p | 0-HotSpot |
| 58 | A8:1B:5A:D3: | 172.168.0.82 | 3M | 3M | hotspot.p | 0-HotSpot |
| 25 | A4:C3:61:B4: | 172.168.0.91 | 3M | 3M | hotspot.p | 0-HotSpot |
| 19 | A4:9A:58:D7: | 172.168.0.252 | 3M | 3M | hotspot.p | 0-HotSpot |
| 15 | 98:FF:D0:2F: | 172.168.0.249 | 3M | 3M | hotspot.p | 0-HotSpot |
| 9 | 94:EB:CD:AD: | 172.168.0.229 | 3M | 3M | hotspot.p | 0-HotSpot |
| 6 | 94:EB:CD:49: | 172.168.2.103 | 3M | 3M | hotspot.p | 0-HotSpot |
| 51 | 94:E9:6A:0D: | 172.168.2.164 | 3M | 3M | hotspot.p | 0-HotSpot |
| 21 | 94:00:70:AB: | 172.168.0.76 | 3M | 3M | hotspot.p | 0-HotSpot |

67 items (1 selected) 0 B queued 0 packets queued



How It Works

1. *The script will make a parent queue⁽ⁱ⁾ and a catch-all rule⁽ⁱⁱ⁾ for our workaround with all parameter which we've already set.*

| # | Name | Target | Upload Max Limit | Download Max Limit | Default Media | Parent |
|---|--------------|-----------------|------------------|--------------------|---------------|----------|
| 0 | 0-Parent | 192.168.10.0/24 | 30M | 30M | client.p | none |
| 1 | 68:F7:28:AF: | 192.168.10.122 | 3M | 3M | client.p | 0-Parent |
| 2 | 54:27:1E:27: | 192.168.10.111 | 3M | 3M | client.p | 0-Parent |
| 3 | 14:DD:A9:A7: | 192.168.10.113 | 3M | 3M | client.p | 0-Parent |
| 4 | 68:F7:28:B0: | 192.168.10.119 | 3M | 3M | client.p | 0-Parent |
| 5 | 30:75:12:A8: | 192.168.10.109 | 3M | 3M | client.p | 0-Parent |
| 6 | 08:5B:2D:2C: | 192.168.10.112 | 3M | 3M | client.p | 0-Parent |
| 7 | 0-Parent-all | 192.168.10.0/24 | 30M | 30M | client.p | 0-Parent |



How It Works

2. Takes all IP addresses and MAC address with specified filter (interface) from ***/ip arp*** table.

The screenshot shows a window titled "ARP List" with a table of network entries. The table has columns for "IP Address", "MAC Address", and "Interface". A red box highlights the rows for IP addresses 192.168.10.109 through 192.168.10.122, all of which are associated with the "br-local" interface.

| | IP Address | MAC Address | Interface |
|---|----------------|--------------|-----------|
| D | | | |
| D | | | br-max |
| D | 192.168.10.109 | 30:75:12:A8: | br-local |
| D | 192.168.10.111 | 54:27:1E:27: | br-local |
| D | 192.168.10.112 | 00:EB:2D:2C: | br-local |
| D | 192.168.10.113 | 14:DD:A9:A7: | br-local |
| D | 192.168.10.119 | 68:F7:28:B0: | br-local |
| D | 192.168.10.122 | 68:F7:28:AF: | br-local |
| D | 192.168.98.1 | D4:CA:6D:94: | br-max |
| D | 192.168.200.2 | 00:22:4D:A0: | ether4 |



How It Works

3. *Removes all dynamic rules previously created, if available. Then creates simple queue rules using parameters we've already set.*

| # | Name | Target | Upload Max Limit | Download Max Limit | Packet Marks | Parent |
|---|--------------|-----------------|------------------|--------------------|--------------|----------|
| 0 | 0-Parent | 192.168.10.0/24 | 30M | 30M | client.p | none |
| 1 | 68:F7:28:AF: | 192.168.10.122 | 3M | 3M | client.p | 0-Parent |
| 2 | 54:27:1E:27: | 192.168.10.111 | 3M | 3M | client.p | 0-Parent |
| 3 | 14:DD:A9:A7: | 192.168.10.113 | 3M | 3M | client.p | 0-Parent |
| 4 | 68:F7:28:B0: | 192.168.10.119 | 3M | 3M | client.p | 0-Parent |
| 5 | 30:75:12:A8: | 192.168.10.109 | 3M | 3M | client.p | 0-Parent |
| 6 | 00:EB:2D:2C: | 192.168.10.112 | 3M | 3M | client.p | 0-Parent |
| 7 | 0-Parent-all | 192.168.10.0/24 | 30M | 30M | client.p | 0-Parent |



How It Works

4. *Delay for specified time (default is 60 secs) and re-run the steps from number 2.*
5. *The scheduler at **/system scheduler** checks and ensures that the script is running in the background.*

Script Breakdown



```
:local filterARP "br-local";
:local targetAddress "192.168.10.0/24";
:local limitClient "3M";
:local limitParent "30M";
:local parentLimit "0-Parent";
:local packetMark "client.p";
:local delay "60s";

:local enabled true;
:local enableLog true;

/queue simple
if ($enabled) do={
  :if ([find name=($parentLimit)] = "") do={ add name=($parentLimit) packet-mark=$packetMark \
    target=$targetAddress max-limit=($limitParent."/".$limitParent); }
  :if ([find name=($parentLimit."-all")] = "") do={ add name=($parentLimit."-all") parent=$parentLimit packet-mark=$packetMark \
    target=$targetAddress max-limit=($limitParent."/".$limitParent); }
}

:while (true) do={

  :local arp [:toarray [/ip arp print as-value where dynamic && interface=$filterARP ]];
  :local queue [:toarray [/queue simple print as-value]];

  :if ($enableLog) do={ :log warning message= "Removing any dynamic queue entry ..."; }

  :if ($enabled) do={ /queue simple remove [find (parent=$parentLimit) && (name!=$parentLimit."-all")]]; }

  :if ($enableLog) do={ :log warning message= "All dynamic queue removed."; :log warning message= "Adding new dynamic queue entry ..."; }

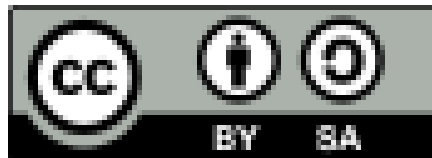
  :foreach a in=$arp do={
    :local ip ($a->"address");
    :local zz ($a->"mac-address");
    :if ($enabled) do={/queue simple add name=($zz) target=$ip max-limit=($limitClient."/".$limitClient) parent=$parentLimit \
      packet-mark=$packetMark place-before=($parentLimit."-all"); }
  }

  :if ($enableLog) do={ :log warning message= "Finished adding"; :log warning message= "Running delay"; }
  :delay $delay;
}
```

Please share and contribute your idea

<https://github.com/ericksetiawan/dynamic-simple-queue>

“Learn like Newbie, work like a Pro” - LucuBRB



Erick Setiawan - 2016



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