

Most underused and overused RouterOS features

OR

My “holy war” against masquerade

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Objectives

- To help you understand and diagnose most common RouterOS configurations issues
- Show the proper application of RouterOS features to avoid configurations issues
- Encourage you to use latest RouterOS versions and newest features
- Reduce the amount of RouterOS configuration issue emails to support@mikrotik.com!

- Quick Set
- Interfaces
- Bridge
- PPP
- Mesh
- IP
- IPv6
- Routing
- System
- Queues
- Files
- Log
- Radius
- Tools
- New Terminal
- LCD
- Partition
- Make Supout.rf
- Manual
- New WinBox
- Exit

Profile (Running)

CPU: total

Start Stop Close New Window

Name	CPU	Usage
total	26.8	
ethernet	15.6	
networking	5.9	
firewall	2.3	
management	1.4	
profiling	0.9	
unclassified	0.5	
ppp	0.1	
queuing	0.1	
firewall-mgmt	0.0	
routing	0.0	
spi	0.0	
winbox	0.0	

13 items (1 selected)

Torch

Interface: sfp-sfplus2

Entry Timeout: 00:00:03 s

Filters

Start Stop Close New Window

Collect

Src. Address Src. Address6

Dst. Address Dst. Address6

MAC Protocol Port

Protocol VLAN Id

DSCP

MAC Protocol: all

Protocol: any

Port: any

VLAN Id: any

DSCP: any

Eth. Protocol	Prot...	Src.	Dst.	VLAN Id	DSCP	Tx Rate	Rx Rate	Tx
800 (ip)	255	172.16.3.236	172.16.47.236			0 bps	34.9 kbps	
800 (ip)	255	172.16.3.236	172.16.51.236			0 bps	46.5 kbps	
800 (ip)	255	172.16.3.218	172.16.43.218			0 bps	0 bps	
800 (ip)	6 (tcp)	172.16.3.237:50000	172.16.35.237:50000			0 bps	0 bps	
800 (ip)	255	172.16.3.237	172.16.43.237			0 bps	23.2 kbps	
800 (ip)	255	172.16.3.191	172.16.43.191			0 bps	0 bps	
800 (ip)	255	172.16.3.236	172.16.43.236			0 bps	34.9 kbps	
800 (ip)	255	172.16.3.237	172.16.51.237			0 bps	34.9 kbps	
800 (ip)	6 (tcp)	172.16.3.238:50000	172.16.35.238:50000			0 bps	0 bps	
800 (ip)	255	172.16.3.203	172.16.43.203			0 bps	0 bps	
800 (ip)	255	172.16.3.238	172.16.43.238			0 bps	34.9 kbps	

9131 items Total Tx: 0 bps Total Rx: 0 bps Total Tx Packet: 0 Total Rx Packet: 0

CPU

Find

CPU	Load (...)	IRQ (%)	Disk (%)
cpu39	63	9	0
cpu63	54	16	0
cpu45	43	24	0
cpu69	39	39	0
cpu33	37	24	0
cpu0	35	34	0
cpu9	33	19	0
cpu4	31	30	0
cpu42	31	31	0
cpu13	30	30	0
cpu47	30	29	0
cpu26	28	26	0
cpu12	27	25	0
cpu35	27	25	0
cpu36	27	27	0
cpu2	26	26	0
cpu3	26	23	0
cpu25	26	26	0
cpu52	26	25	0
cpu58	26	26	0
cpu59	26	23	0
cpu56	24	21	0
cpu15	25	24	0
cpu16	25	20	0
cpu23	25	19	0
cpu37	25	23	0
cpu41	25	25	0
cpu14	24	24	0
cpu22	24	21	0
cpu24	24	20	0
cpu60	24	24	0
cpu1	23	23	0
cpu8	23	23	0
cpu10	23	22	0
cpu20	23	23	0
cpu21	23	17	0
cpu32	23	23	0
cpu40	23	21	0
cpu54	23	23	0
cpu57	23	23	0
cpu68	23	22	0
cpu70	23	23	0
cpu50	17	17	0
cpu6	22	22	0
cpu11	22	22	0
cpu18	22	22	0
cpu48	22	21	0
cpu55	22	19	0
cpu61	22	22	0
cpu64	22	22	0
cpu71	22	22	0
cpu30	21	21	0
cpu34	21	21	0
cpu44	21	18	0
cpu7	20	20	0
cpu27	20	20	0

72 items (1 selected)

Interface List

Interface List Ethernet PWR EoIP Tunnel IP Tunnel GRE Tunnel VLAN VRRP Bonding LTE

Find

Name	Type	Actual MTU	L2 MTU	Tx	Rx	Tx Packet (p/s)	Rx Packet (p/s)	FP Tx
R ether1	Ethernet	1500	1600	2.3 Mbps	27.2 kbps	203	40	01
R sfp-sfplus1	Ethernet	1500	1580	1166.2 Mbps	1208.1 Mbps	99 071	102 597	1166.2 M
R vlan1	VLAN	1500	1576	1167.1 Mbps	1208.5 Mbps	99 454	102 907	01
DR <pppoe-a1>	PPPoE Server Binding	1480		238.1 kbps	237.5 kbps	21	21	01
DR <pppoe-a2>	PPPoE Server Binding	1480		229.0 kbps	239.8 kbps	20	21	01
DR <pppoe-a3>	PPPoE Server Binding	1480		240.5 kbps	239.8 kbps	21	21	01
DR <pppoe-a4>	PPPoE Server Binding	1480		233.6 kbps	244.7 kbps	20	21	01
DR <pppoe-a5>	PPPoE Server Binding	1480		242.9 kbps	230.7 kbps	21	20	01
DR <pppoe-a6>	PPPoE Server Binding	1480		268.0 kbps	239.8 kbps	27	21	01
DR <pppoe-a7>	PPPoE Server Binding	1480		242.9 kbps	230.7 kbps	21	20	01
DR <pppoe-a8>	PPPoE Server Binding	1480		240.5 kbps	239.8 kbps	21	21	01
DR <pppoe-a9>	PPPoE Server Binding	1480		229.0 kbps	239.8 kbps	20	21	01
DR <pppoe-a10>	PPPoE Server Binding	1480		240.5 kbps	228.4 kbps	21	20	01
DR <pppoe-a11>	PPPoE Server Binding	1480		236.0 kbps	235.4 kbps	20	20	01
DR <pppoe-a12>	PPPoE Server Binding	1480		250.4 kbps	237.8 kbps	22	21	01
DR <pppoe-a13>	PPPoE Server Binding	1480		233.6 kbps	244.7 kbps	20	21	01
DR <pppoe-a14>	PPPoE Server Binding	1480		231.3 kbps	230.7 kbps	20	20	01
DR <pppoe-a15>	PPPoE Server Binding	1480		229.0 kbps	239.8 kbps	20	21	01
DR <pppoe-a16>	PPPoE Server Binding	1480		240.5 kbps	239.8 kbps	21	21	01

5009 items (1 selected)

Presentation plan

- This presentation will consist of most popular configuration issues sent to support@mikrotik.com
- Examples are compressed/combined/simplified for the purpose of presentation
- Presentation will show problematic configuration and corrected configuration (PLEASE!!! DON'T CONFUSE THEM)

“High Layer7 load”

“High Layer7 load”

- ```
/ip firewall layer7-protocol
 add name=youtube regexp="^.+(youtube).*\ $"
 add name=facebook regexp="^.+(facebook).*\ $"
```
- ```
/ip firewall filter  
  add action=drop chain=forward layer7-  
protocol=facebook  
  add action=drop chain=forward layer7-  
protocol=youtube
```

WRONG!!!

Analysis of the problem

- Problem:
 - High CPU load, increased latency, packet loss, jitter, youtube and facebook is not blocked
- Diagnosis:
 - “/tool profile” high layer7 load
- Reason:
 - Each connection is rechecked over and over again
 - Layer7 is checked in the wrong place and against all traffic

Layer7

- Layer7-protocol is a method of searching for patterns in **ICMP/TCP/UDP** streams
- On trigger Layer7 collects next 10 packets or 2KB of a connection and searches for the pattern in the collected data
- All Layer7 patterns available on the Internet are designed to work only for the first 10 packets or 2KB of a connection.

Correct implementation

- ```
/ip firewall mangle
add action=mark-connection chain=prerouting protocol=udp
dst-port=53 connection-mark=no-mark layer7-
protocol=youtube new-connection-mark=youtube_conn
passthrough=yes

add action=mark-packet chain=prerouting connection-
mark=youtube_conn new-packet-mark=youtube_packet
```
  - ```
/ip firewall filter
add action=drop chain=forward packet-mark=youtube_packet
add action=drop chain=input packet-mark=youtube_packet
```
- (and same set for facebook)

“Queues don’t work properly”

“Queues don’t work properly”

- /ip address
add address=10.0.0.1/24 interface=local-one
add address=10.0.1.1/24 interface=local-two
- /ip firewall filter
add chain=forward action=fasttrack-connection
connection-state=established,related
add chain=forward action=accept connection-
state=established,related
- /queue simple
add max-limit=10M/10M dst=10.0.0.2/32
add max-limit=10M/10M dst=10.0.0.3/32
add max-limit=10M/10M dst=10.0.0.4/32

WRONG!!!

Analysis of the problem

- Problem:
 - Queues works only when “/tool torch” is running, or when fasttrack is disabled, but then captures only download traffic, traffic between local networks are also limited
- Diagnosis:
 - Counters on queues, and fasttrack-connection rule
- Reason:
 - Fasttrack rule is specified for all traffic
 - Simple queue target must be specified

FastTracked

- Conntrack entries now have “Fasttracked” flag
- Implemented as “fasttrack-connection” action for firewall filter/mangle
- Packets from “Fasttracked” connections are allowed to travel in FastPath
- Works only with IPv4/TCP and IPv4/UDP
- Traffic traveling in FastPath will be invisible to other router facilities (firewall, queues, etc)
- Some packets will still follow the regular path to maintain conntrack entries

Simple queue “target”

- “target” option is the only option that determines direction of a simple queue
- If target is not specified (is 0.0.0.0/0) all traffic will be captured in download part of the queue, as everything is download for 0.0.0.0/0
- “dst” option is only an additional filter, it doesn't determine the direction

Correct implementation

- `/ip firewall filter`
add chain=forward action=fasttrack-connection connection-state=established,related **in-interface=local-one out-interface=local-two**
add chain=forward action=fasttrack-connection connection-state=established,related **in-interface=local-two out-interface=local-one**
add chain=forward action=accept connection-state=established,related
- `/queue simple`
add max-limit=10M/10M **target=10.0.0.2/32**
add max-limit=10M/10M **target=10.0.0.3/32**
add max-limit=10M/10M **target=10.0.0.4/32**

“High CPU load on PPPoE server”

“High CPU load on PPPoE server”

- 3000 pppoe-clients in 10.0.0.0/20 network
- Connected via 172.16.x.0/24 networks to other PPPoE servers with 10.x.0.0/20 PPPoE client network.
- All PPPoE servers and gateway in the same backbone area with redistribute connected routes

```
/routing ospf network
```

```
add network=172.16.1.0/24 area=backbone
```

```
add network=10.0.0.0/20 area=backbone
```

WRONG!!!

Analysis of the problem

- Problem:
 - CPU overloaded, PPPoE clients disconnect, clients can't reach target speeds, sometimes can't connect to the device
- Diagnosis:
 - /top profile shows “routing” process holding one CPU core 100% all the time, all other cores sometimes can also reach 100% with “ppp” and “networking” processes
- Reason:
 - OSPF is spammed with PPPoE client /32 route updates

OSPF and PPPoE

- All dynamic routing protocols (more precisely - routing table updates and protocol calculations) are limited to a single core
- Every time a pppoe-client connects or disconnects it creates or deletes a /32 route. If that route is a part of an OSPF network, OSPF update is initiated
- Every time a pppoe-client connects or disconnects pppoe-interface is added to or removed from OSPF interfaces, that also initiates OSPF update

Passive OSPF interfaces and stub areas

- Stub areas allow to reduce the amount of routing information flooded into areas - external routes are not flooded into and throughout a stub area, default route is used
- Area ranges are used to aggregate routing information on area boundaries, allows to create only one summary LSA for multiple routes and send only single advertisement into adjacent areas
- Passive interface flag if enabled, excludes interface from OSPF protocol communication

Correct implementation

- `/routing ospf area`
 `add area-id=0.0.0.1 authentication=none`
 `name=pppoe1 type=stub`
- `/routing ospf network`
 `add area=pppoe1 network=10.0.0.0/20`
- `/routing ospf area range`
 `add advertise=yes area=pppoe1 range=10.0.0.0/20`
- `/routing ospf interface`
 `add interface=all passive=yes`

“High CPU load on PPPoE server”

“High CPU load on PPPoE server”

- 3000 pppoe-clients in 10.0.0.0/20 network
- Static public IP address on public interface
- Masquerade rule
- No other firewall

WRONG!!!

Analysis of the Problem

- Problem:
 - CPU overloaded, PPPoE clients disconnect, clients can't reach target speeds, sometimes can't connect to boards.
- Diagnosis:
 - /tool profile shows “firewall” process dominating CPU load
- Reason:
 - Improper use of masquerade

Masquerade

- Firewall NAT action=masquerade is unique subversion of action=srcnat, it was designed for specific use in situations when public IP can randomly change - when public IP is dynamic.
- Every time an interface disconnects and/or its IP address changes, router will search and purges connection tracking from connections related to that interface, to improve recovery time

Correct implementation

- ```
/ip firewall nat
add action=src-nat chain=srcnat out-
interface=<Public> to-addresses=<Public_IP>
```

“Local IP leaking to public network”

# “Local IP leaking to public network”

- Multi gateway device with policy routing and failover
- Static public IP addresses on public interfaces
- Masquerade rules on every public interface

**WRONG!!!**

# Analysis of the problem

- Problem:
  - After failover happens packets with private IP as source address leak out to public network.
- Diagnosis:
  - /tool sniffer
- Reason:
  - Improper use of masquerade or insufficient amount of safeguards

# Masquerade

- On disconnect, all related connection tracking entries are purged
- Next packet from every purged connection will come into firewall as connection-state=new, and, packet will be routed out via alternative route thus creating new connection entry
- When primary link comes back, routing is restored over primary link, so packets that belong to existing connections are sent over primary interface without being masqueraded

# Correct implementation

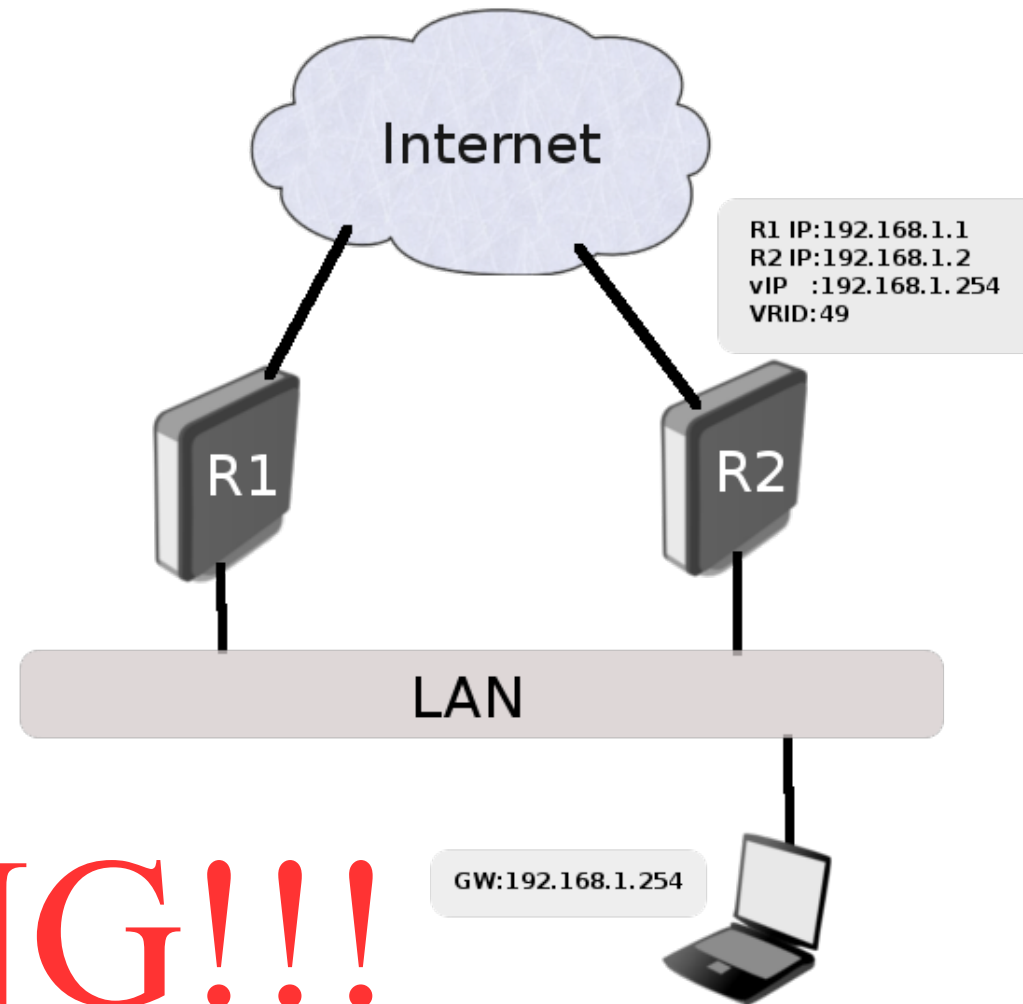
- Use `action=src-nat` instead of `action=masquerade` where it is possible
- Drop `connection-state=invalid` packets
- Drop `connection-state=new connection-nat-state=!dstnat` packets from public interface
- Creating backup “blackhole” route for each `routing-mark`

“VRRP and routing problems”



# “VRRP and routing problems”

- ```
/ip address add  
address=192.168.1.1/24  
interface=ether1  
  
/interface vrrp add  
interface=ether1 vrid=49  
priority=254  
  
/ip address add  
address=192.168.1.254/24  
interface=vrrp1
```



WRONG!!!

Analysis of the problem

- Problem:
 - Routing doesn't work properly, Fastpath/fasttrack doesn't work, networking process have high load
- Diagnosis:
 - Routing table, interface statistics counters
- Reason:
 - VRRP interface creates routing conflict, by having 2 interfaces with 2 identical subnets on them

Correct implementation

- ```
/ip address add address=192.168.1.1/24
interface=ether1

/interface vrrp add interface=ether1 vrid=49
priority=254

/ip address add address=192.168.1.254/32
interface=vrrp1
```

“DNS cache”

# “DNS cache”

- `/ip dns`  
`set allow-remote-requests=yes servers=8.8.8.8`
- `/ip firewall nat`  
`add action=masquerade chain=srcnat out-`  
`interface=Internet`
- `/ip firewall filters`  
`add action=fasttrack-connection chain=forward`  
`connection-state=established,related`  
`<nothing more>`
- Public IP on the Internet interface

**WRONG!!!**

# Analysis of the problem

- Problem:
  - High CPU load, high amount of unknown traffic on public interface
- Diagnosis:
  - /tool torch, /tool profile “dns” load
- Reason:
  - Your router is used as Open DNS resolver. It answers recursive queries for hosts outside of its domain and is utilized in DNS Amplification attacks

# Correct implementation

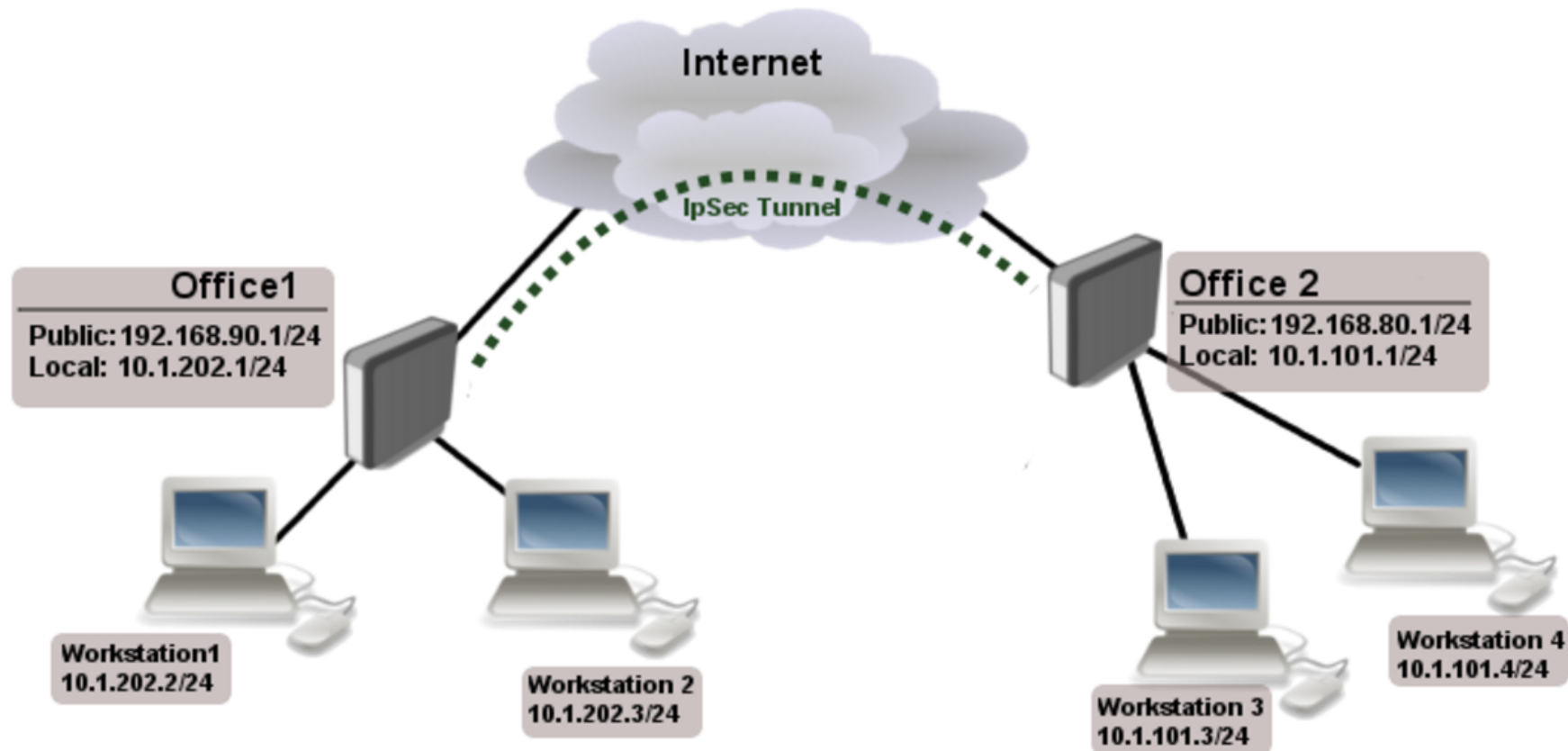
- `/ip firewall filter`  
`add action=reject chain=input dst-port=53`  
`protocol=udp reject-with=icmp-port-unreachable`  
`add action=reject chain=input dst-port=53`  
`protocol=tcp reject-with=icmp-port-unreachable`

(and rest of the firewall filter)

“IPSec tunnel doesn't work”



# “IPSec tunnel doesn’t work”



- Simple masquerade on both routers  
**WRONG!!!**

# Analysis of the problem

- Problem:
  - IPsec packets are rejected, tunnel cannot be established
- Diagnosis:
  - /tool sniffer
- Reason:
  - NAT rules are changing src-address of encrypted packets, scr-address doesn't correspond to IPsec policy on opposite end

# Raw table

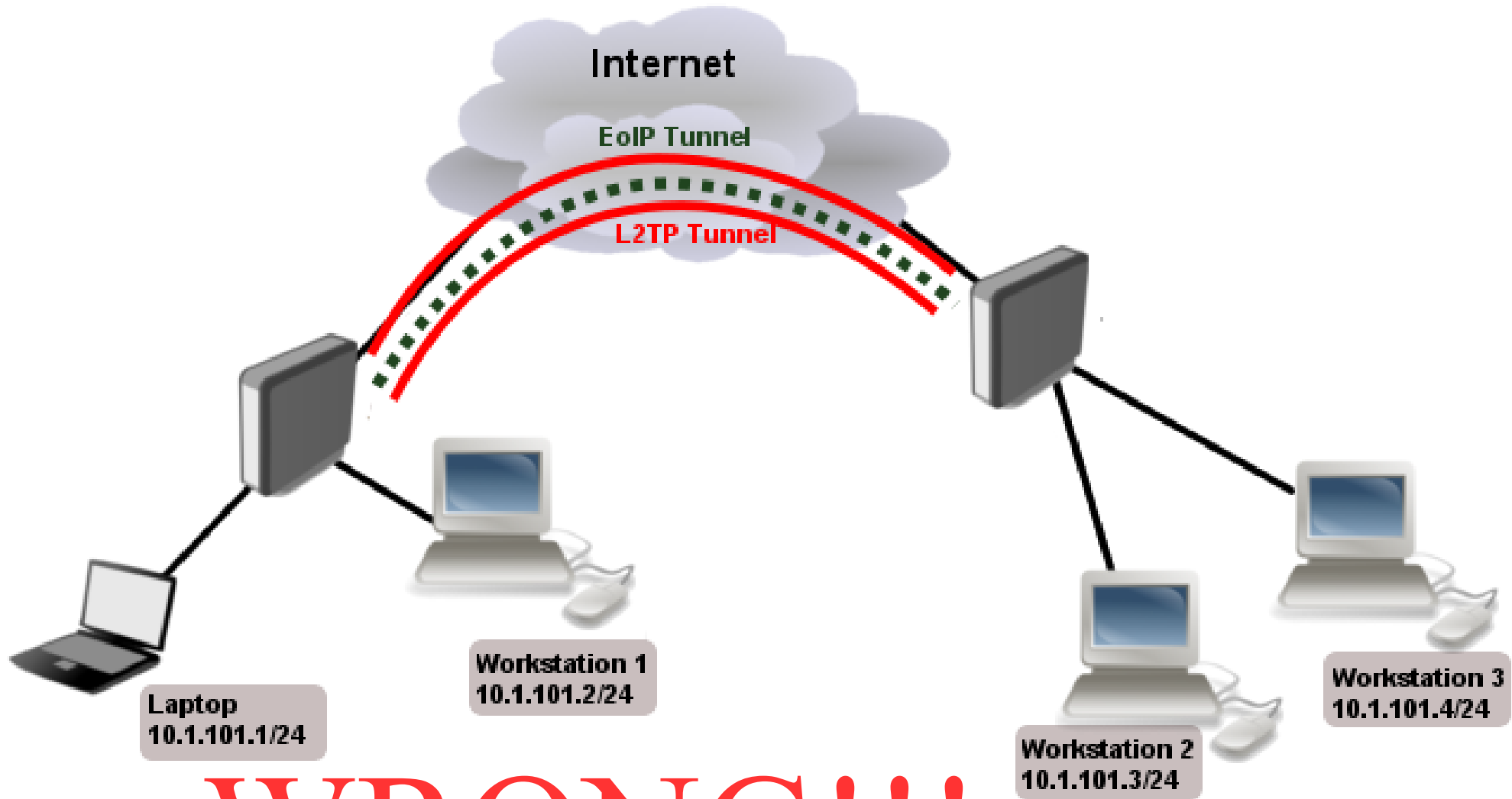
- Firewall RAW table allows to selectively bypass or drop packets before connection tracking that way significantly reducing load on CPU
- If packet is marked to bypass connection tracking
  - packet de-fragmentation will not occur
  - NAT will be skipped
  - matchers that depend on connection tracking will not trigger (fasttrack-connection, mark-connection, layer7 etc.)
  - will have connection-state=untracked

# Correct implementation

- `/ip firewall raw`  
  `add action=notrack chain=prerouting src-`  
  `address=10.1.101.0/24 dst-address=10.1.202.0/24`  
  
  `add action=notrack chain=prerouting src-`  
  `address=10.1.202.0/24 dst-address=10.1.101.0/24`

“Securely bridge two local networks”

# “Securely bridge two local networks”

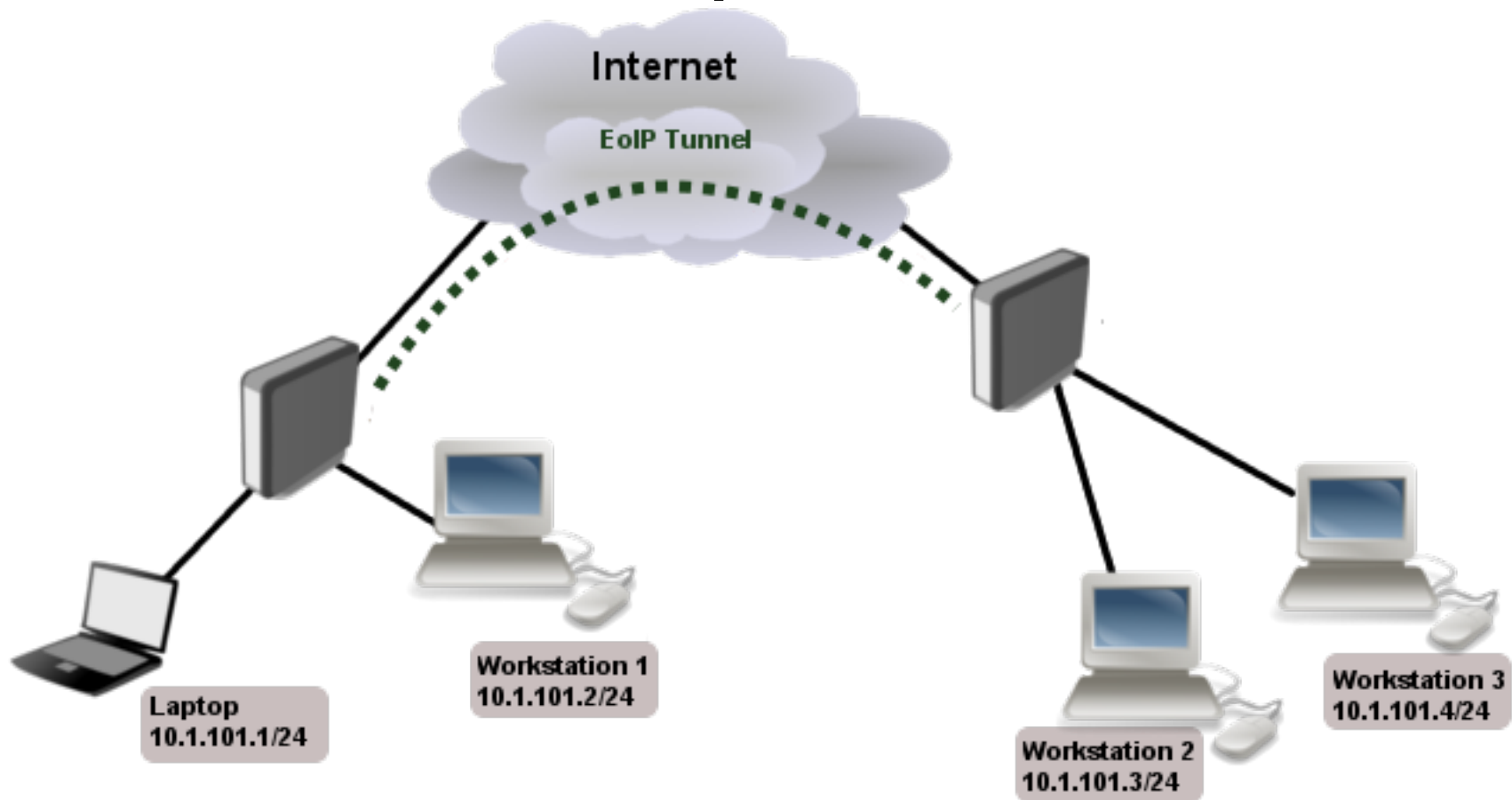


**WRONG!!!**

# Analysis of the problem

- Problem:
  - Web pages very slow to open, slow download speeds, strange suspicion that competition knows your secret information :)
- Diagnosis:
  - /tool bandwidth-test, /tool ping with different packet sizes
- Reason:
  - PPTP/L2TP is not secure anymore, severe packet overhead from two tunnel overheads, fragmentation, because of reduced MTU

# Correct implementation



- `/interface eoip set ipsec-secret=`



# CCR HW encryption acceleration

- Completely new driver for hardware encryption accelerator in RouterOS v6.39 for CCR devices
- Solves out-of-order issue for encrypted traffic and improves performance (1400 byte UDP packets):
  - CCR1072 from up to 9,2Gbps to up to 13,8Gbps
  - CCR1036 from up to 3,4Gbps to up to 7Gbps
  - CCR1009 from up to 1,5Gbps to up to 2,2Gbps

# Questions!!!