

Layer II Security

Poland MUM – **Wrocław** - March 2010

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Introduction

Name: Wardner Maia

Country: Brazil

- Electronic/Telecommunications Engineer
- Internet Service Provider since 1995
- Wireless Internet Service Provider since 2000
- Teaches Wireless for WISP's since 2002, Mikrotik since 2006
- Mikrotik Certified Trainer since June, 2007

Introduction

MD Brasil Information Technology and Telecommunications

- Internet Service Provider, in the states of São Paulo and Minas Gerais
- Mikrotik Distributor, equipment integrator
- Mikrotik Training Partner
- Consulting Services

www.mdbrasil.com.br

www.mikrotikbrasil.com.br

Target audience and objectives



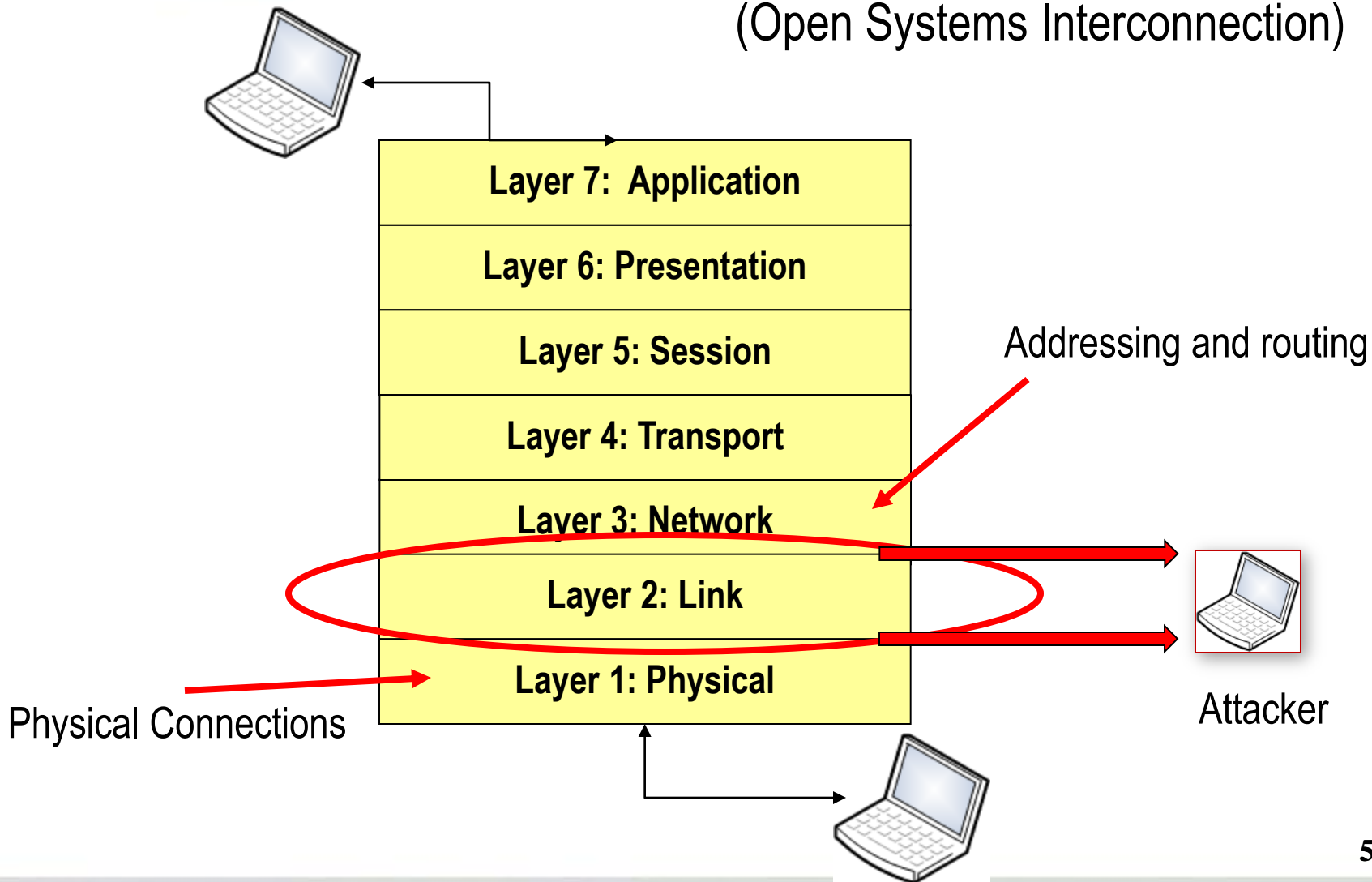
Target Audience:

→ ISP's and WISP's that run small / medium growing networks

Objectives:

- To discuss the most common network topologies and their issues regarding access security and network availability..
- To understand conceptually the existing threats related to layer 2 vulnerabilities with practical demonstrations .
- To discuss possible countermeasures using Mikrotik RouterOS listing the “best practices” to ensure security at this level of OSI model..

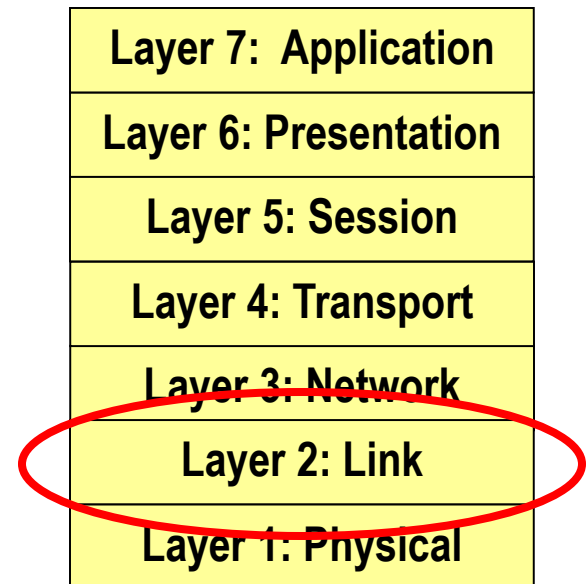
OSI Model (Open Systems Interconnection)



Why Layer II ?

→ Network Security is a broad question and should be viewed under different perspectives, from the physical to the application layer of OSI model.

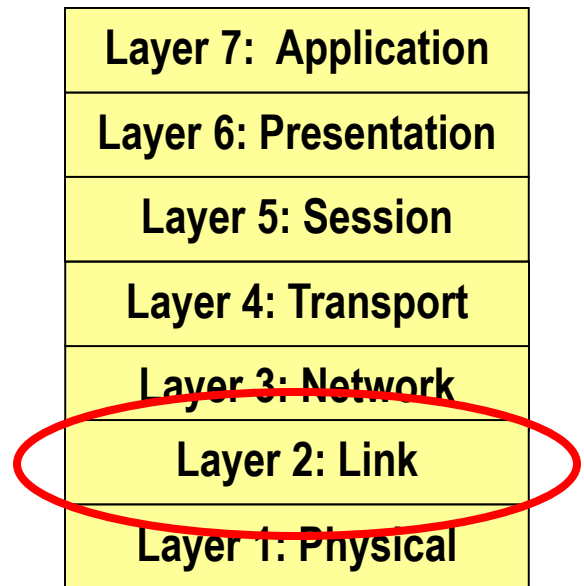
→ Security issues are quite independent for each layer and no matter how strong are the Security measures adopted for the upper ones, if a low layer is compromised the whole security is compromised. Authentication, confidentiality, integrity and availability must be guaranteed for all layers.



Why Layer II ?

→ If compared to the many efforts focused in application and network layer, there are few ones regarding to the infrastructure breaches inherent to the existing L2 protocols weakness.

→ Good practices adopted to enhance Layer 2 security are important not only for the security itself, but to ensure a performance optimization, since a lot of garbage traffic can be dropped with appropriate measures.



AGENDA

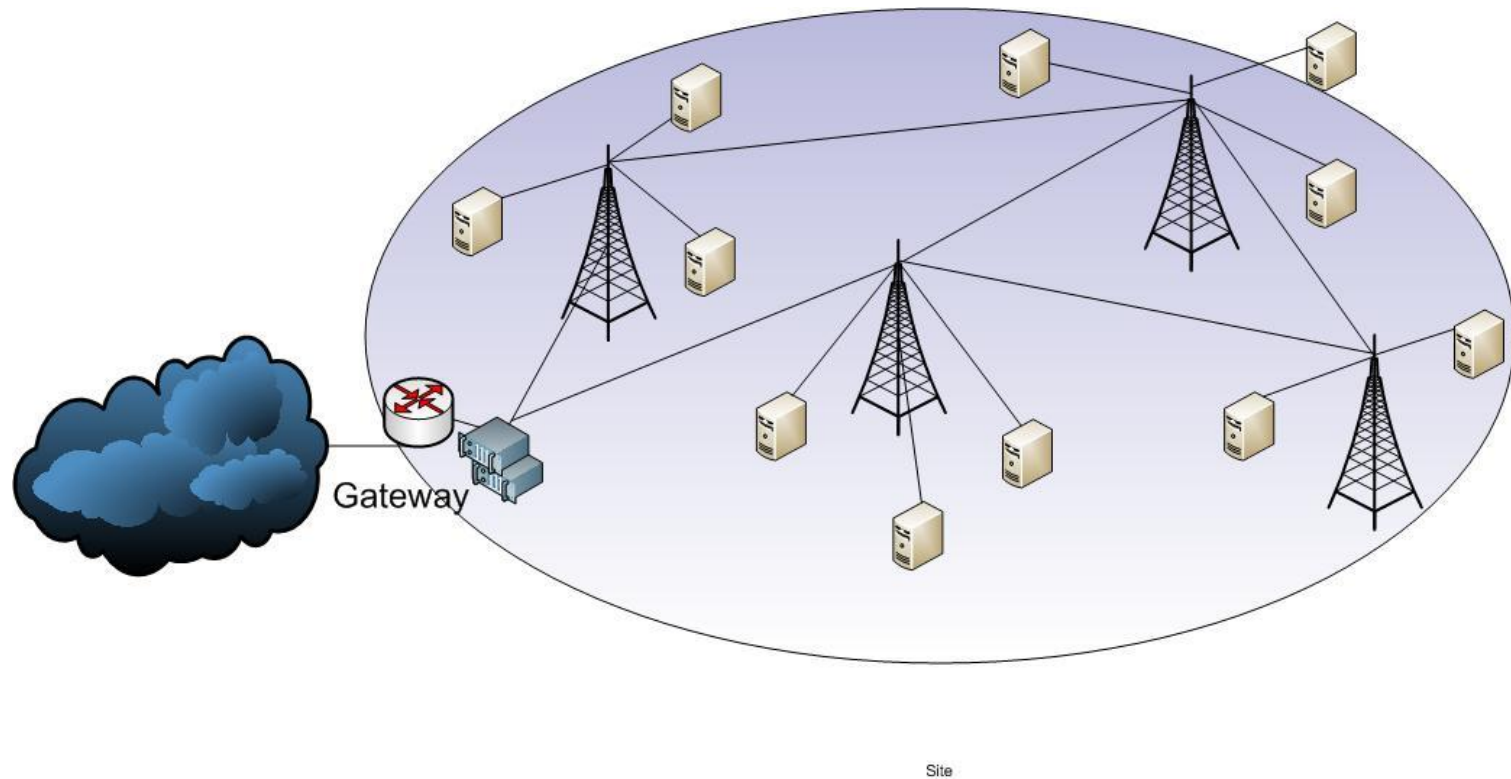


- Common topologies for IP Networks
- Bridging, Switching and Layer II Firewalls

- Layer II attacks and protocol vulnerabilities:
 - CAM table overflow / neighborhood protocols exploitation.
 - VLAN ´s and Spanning Tree protocols exploitation.
 - DHCP Starvation
 - ARP Cache poisoning – MitM Attack
 - Defeating users and providers Hotspot and PPPoE based
 - Wireless deauthentication attacks

- Countermeasures and best practices to face L2 issues using Mikrotik RouterOS

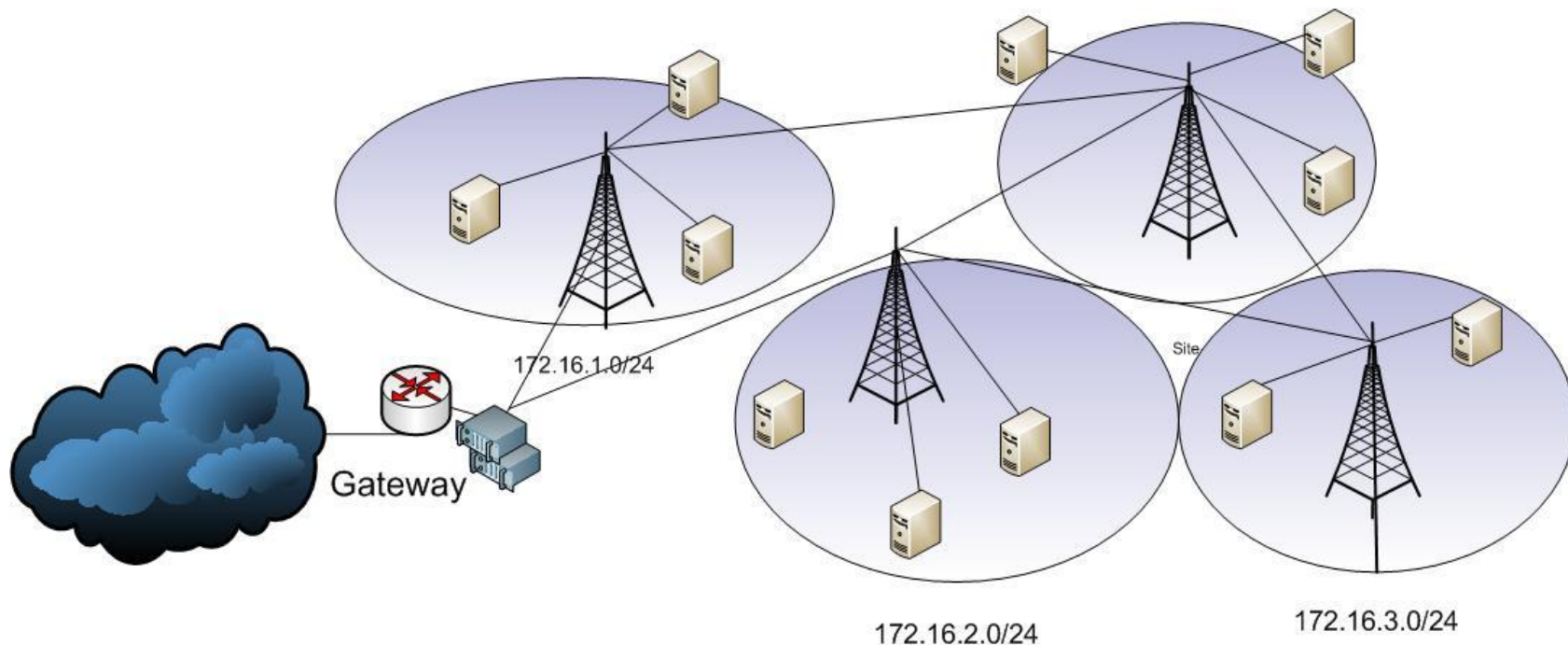
Typical Layer 2 Network



Customer gateway is border gateway

Just one broadcast domain

Typical Routed Network

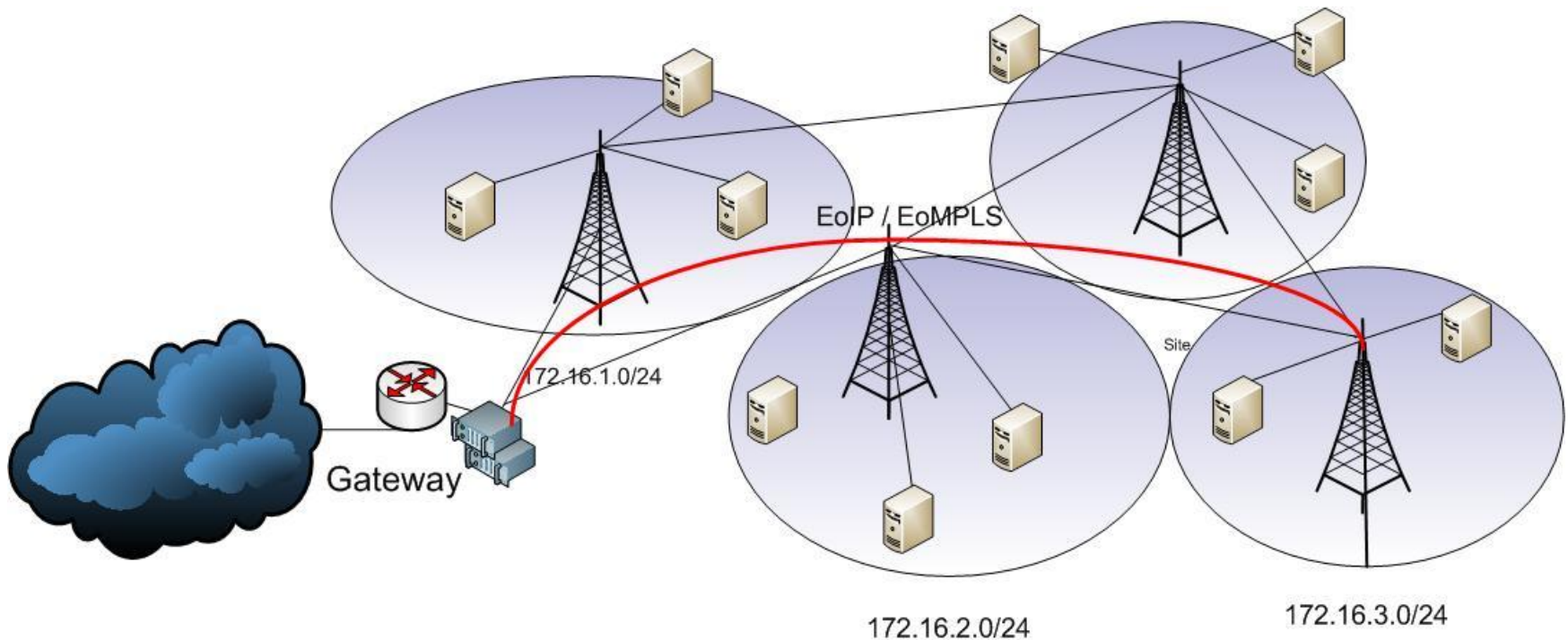


Customer's gateway is distributed and close to it.

Segregated Broadcast domains

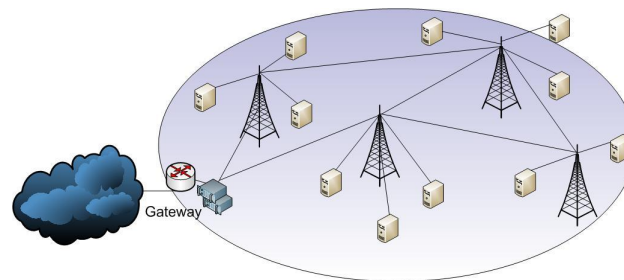
→ Even in such type of network there are bridging segments that should be watched

Typical Routed Network with concentrated gateway “Bridge over Routing”



Usually dynamic routing with transparent tunneling from the customer to the main gateway – (EoIP / EoMPLS, etc)

Layer 2 Networks



ATM, Frame Relay, MPLS (layer "2.5"), etc

We will focus on

Bridged IP Networks:

- Fixed IP
- Dynamic IP with DHCP
- Hotspot
- Bridging over routing

Layer II only network with PPPoE concentrator

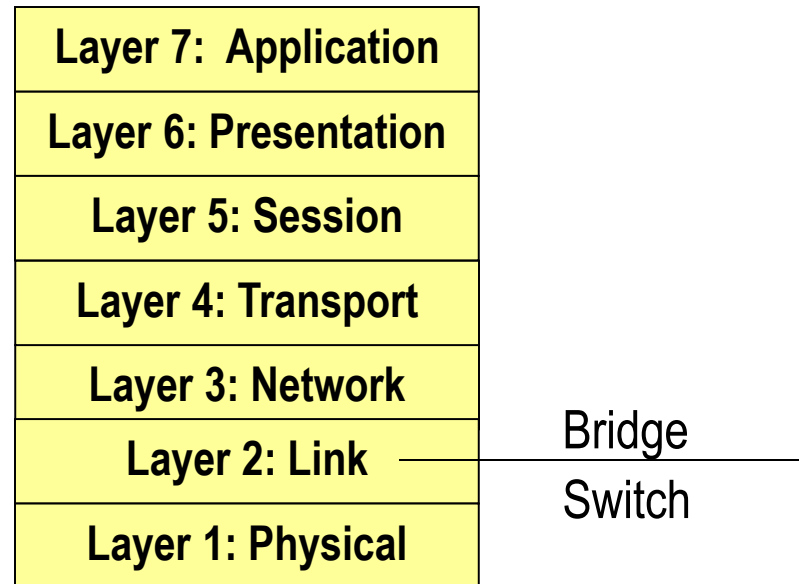
Bridging x Switching

Bridging x Switching

→ Both Bridging and Switching happen at layer II, but with a slightly difference

→ Switching process is usually faster, because no processor cycle is required; Packets are forwarded at “wire speed”.

→ Since V.4, Mikrotik RouterOS support switching for some equipments.



Switching

→ The switch keeps a table with the MAC address connected to it, establishing a relationship with the port from where they were “learned”

→ When a MAC address does not exist in the table, it is sought in all ports.

→ The address space (Host table o CAM table) is limited and when it is full the switch forward the packets for all ports behaving as it was a HUB!

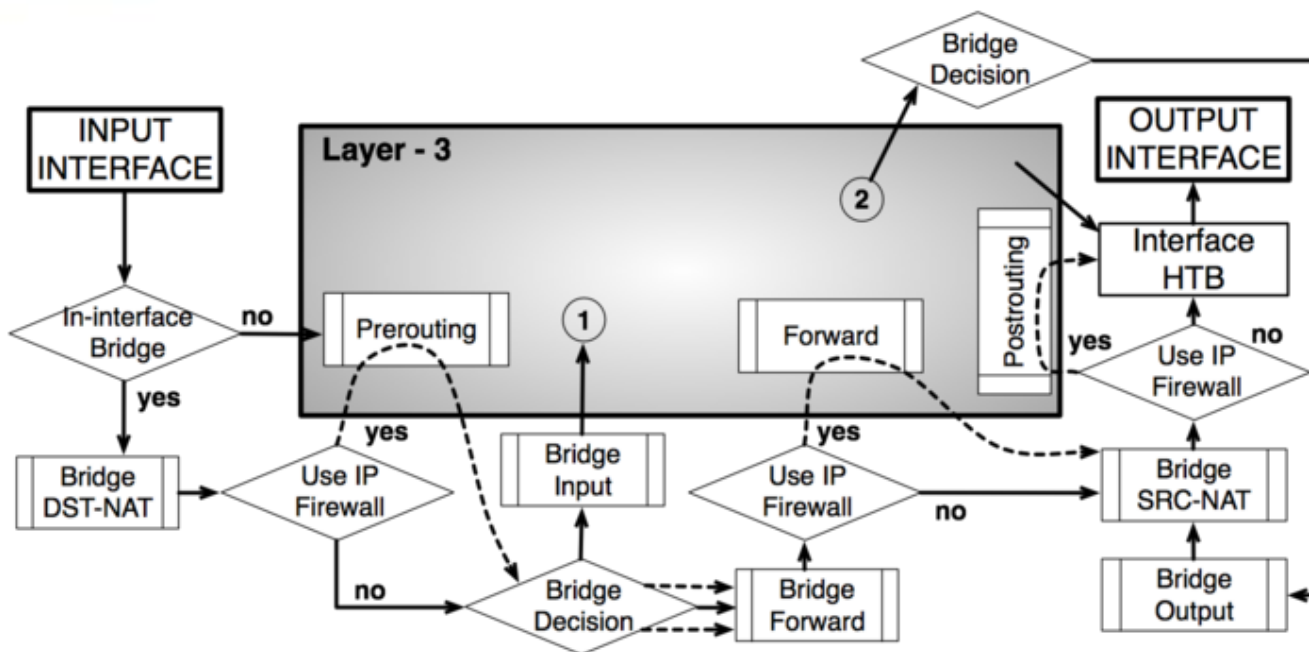
Feature	Atheros8316	Atheros7240	ICPlus175D	Other
Port Switching	yes	yes	yes	yes
Port Mirroring	yes	yes	yes	no
Host table	2k entries	2k entries	no	no
Vlan table	4096 entries	16 entries	no	no
Rule table	32 rules	no	no	no

(RB450G)

(RB750)

(RB450)

Layer 2 filters



Chain: forward

Chain: input

Chain: forward

Chain: output

Action: accept

accept

drop

jump

log

mark packet

passthrough

return

set priority

Chain: srcnat

Chain: dstnat

Chain: srcnat

Action: accept

accept

arp-reply

drop

dst-nat

jump

log

mark packet

passthrough

redirect

return

set priority

src-nat

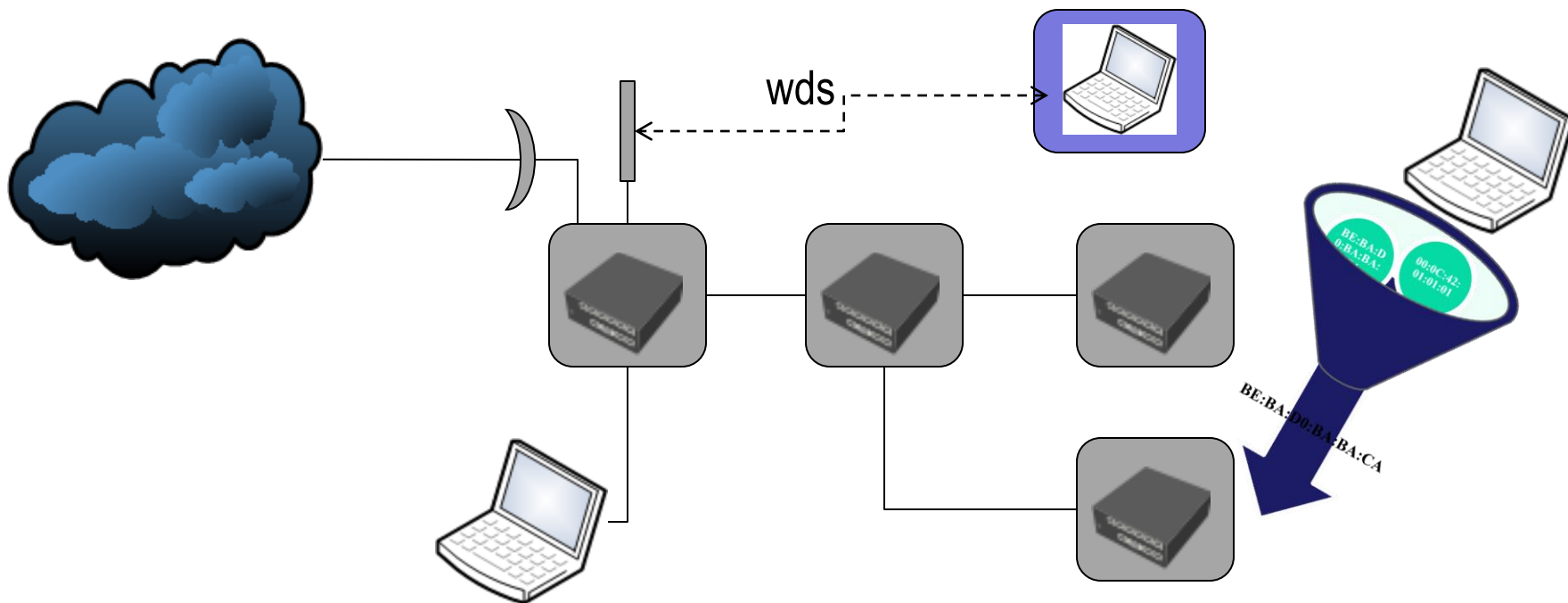
Layer 2 attacks

MAC Flooding



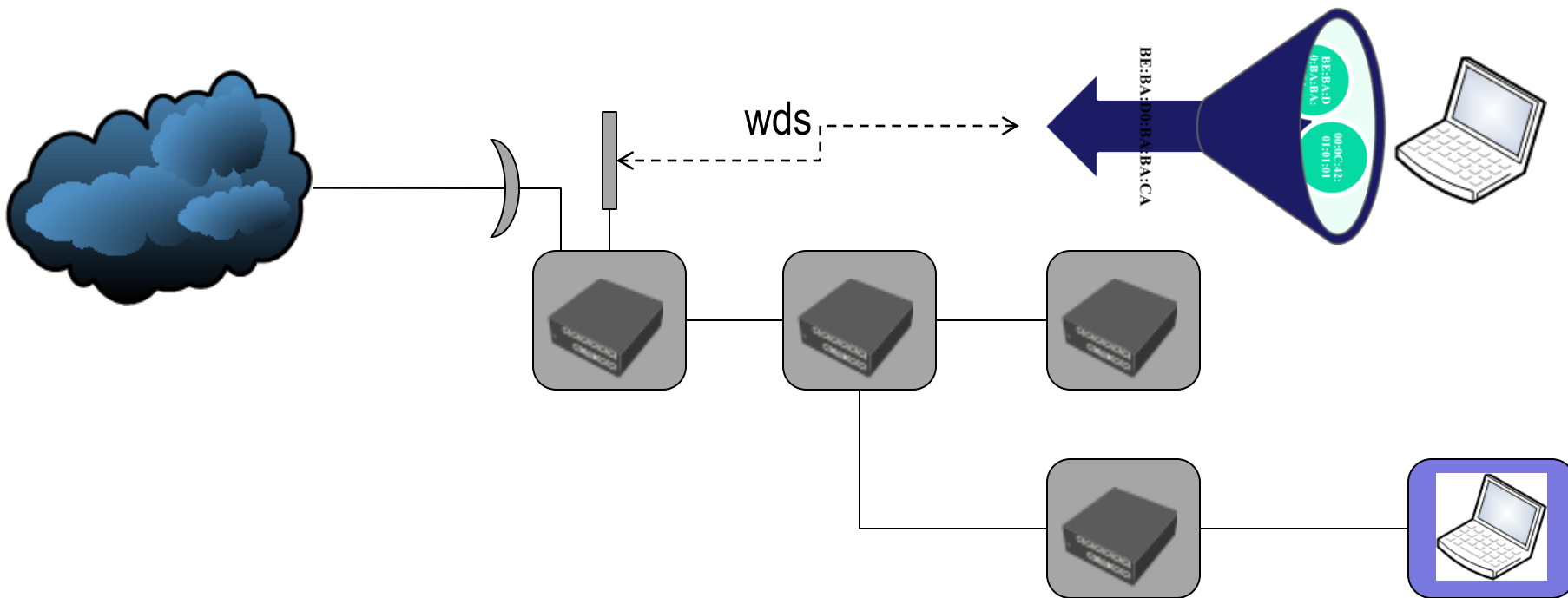
Attacks against Switches and Bridges MAC flooding

There are a lot of tools designed with the purpose or “network security auditing” that you can flood a lot of MAC address at any point of the bridged structure.

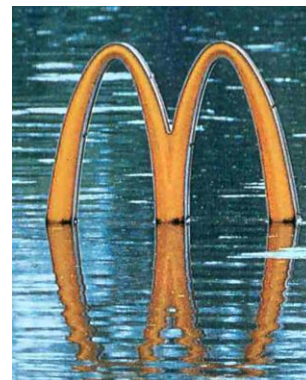
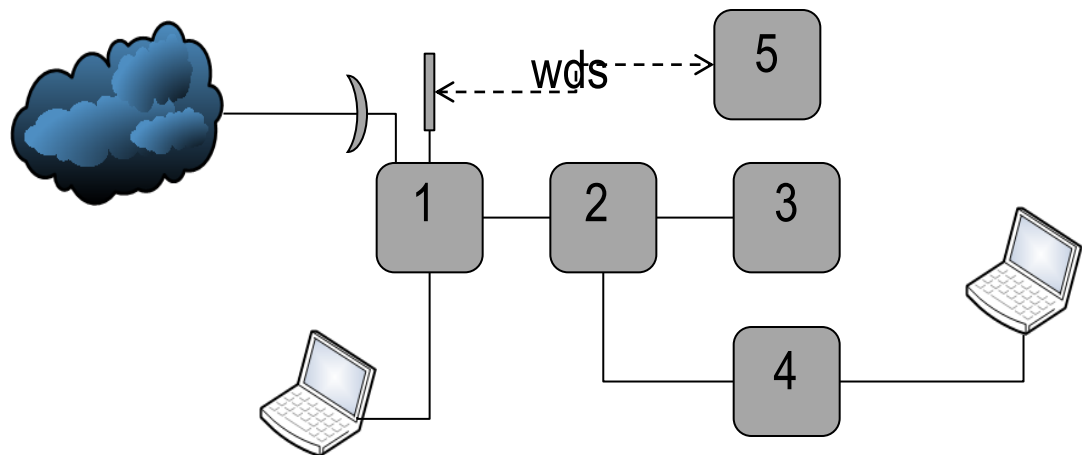


Attacks against Switches and Bridges MAC flooding

The flooding can be launched from any port of the whole structure, even from Wireless interfaces in bridge mode.



Mac Flooding DEMO



- Launching the attack from 4, we can see the effect in all bridged equipments.
- Host tables increase very fast and network performance goes down.

MAC flooding - Countermeasures

Switches:

→ Since the CAM table is limited, the attack does not cause DoS, but the switch starts to behave like a HUB, forwarding packets for all ports. Sniffing in promiscuous mode is possible.

→ When using Mikrotik RouterOS switching capability, there is nothing to do but only to avoid unauthorized people to have physical access on such structure.

→ It would be desirable some feature like Cisco's "port security" limiting the total of MAC addresses learned by each port.

	Port1	Port2	Port3	Port4	Port5
Forwarding					
From Port 1	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
From Port 2	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
From Port 3	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
From Port 4	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>
From Port 5	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
Port Lock					
Port Lock	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Lock On First	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Port Mirroring					
Mirror Ingress	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Mirror Outgress	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Mirror To	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Bandwidth Limit					
Ingres Rate	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Outgres Rate	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

MAC flooding - Countermeasures

Bridges:

→ Increasing the Host table “ad infinitum” the network will suffer delays, lost of packets, jitter, etc. The time to completely crash depends on equipment capabilities.

→ On the other hand, when using bridging we can inspect and apply filters to the ethernet frames.

→ Can we use Bridge Filter to thwart a MAC Flooding attack ?

???

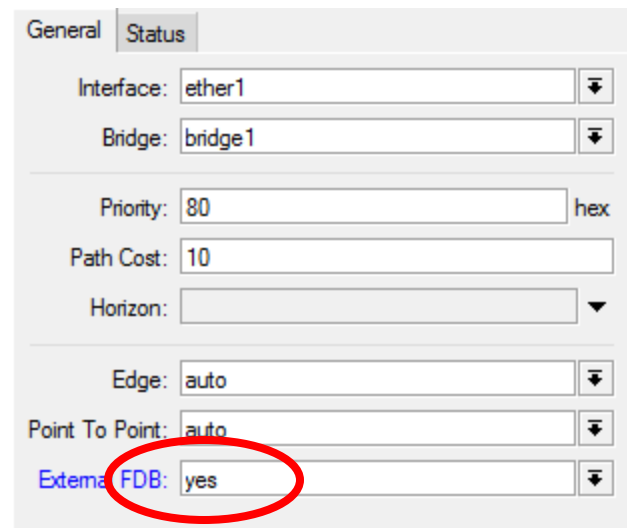
MAC Flooding against Bridges Countermeasures

Bridges:

→ It is possible to configure the border ports to search in an external Database and not in the host table. With this configuration (yes) there is no host table associated for that port.

→ This setting protects only the equipment where it is configured but the flood continues to compromise the other bridged.

→ Fortunately, for the other equipment, we can use the Bridging filter features and accept only well known MAC addresses.



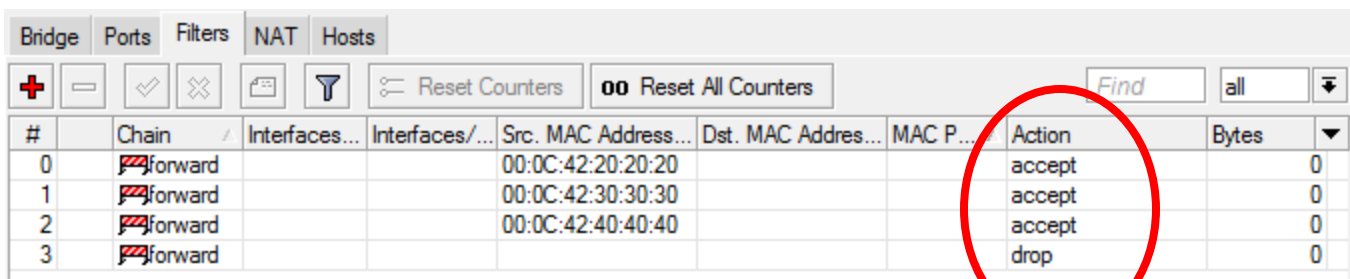
The screenshot shows the configuration page for a bridge interface. The 'General' tab is active. The 'Interface' is set to 'ether1' and the 'Bridge' is 'bridge1'. The 'Priority' is 80 (hex), 'Path Cost' is 10, and 'Horizon' is set to a dropdown menu. The 'Edge' is set to 'auto', and 'Point To Point' is also 'auto'. The 'External FDB' option is set to 'yes' and is circled in red.

Field	Value
Interface	ether1
Bridge	bridge1
Priority	80 hex
Path Cost	10
Horizon	[Dropdown]
Edge	auto
Point To Point	auto
External FDB	yes

MAC Flooding against Bridges Countermeasures

So, MAC flooding countermeasure is only possible, combining external FDB for the border ports + Bridge Filter for intermediate hosts.

→ Because of with external FDB=yes turns the border bridge to act like a HUB, some kind of dynamic security could be achieved by means of a script that monitors the host table and turn on this setting only in case of anomalous behavior of the host table.



#	Chain	Interfaces...	Interfaces/...	Src. MAC Address...	Dst. MAC Address...	MAC P...	Action	Bytes
0	forward			00:0C:42:20:20:20			accept	0
1	forward			00:0C:42:30:30:30			accept	0
2	forward			00:0C:42:40:40:40			accept	0
3	forward						drop	0

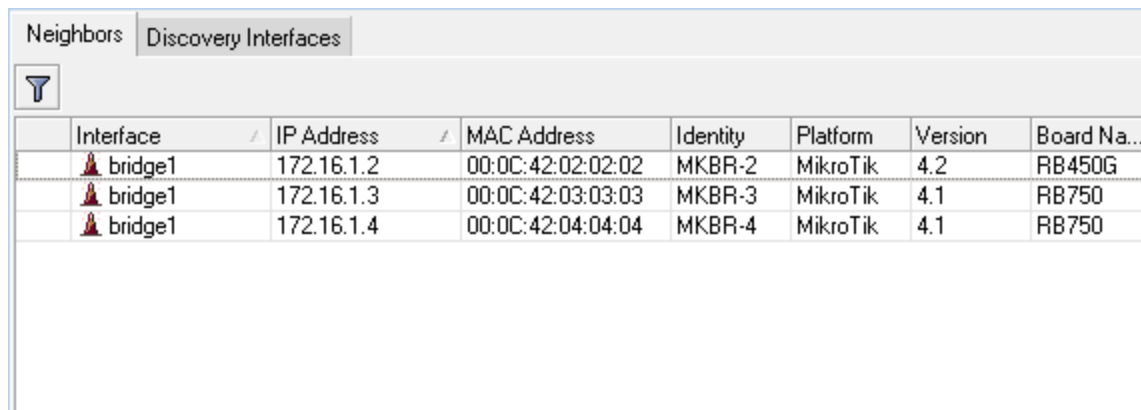
Layer II attacks

Exploiting Neighborhood
Discovery protocols

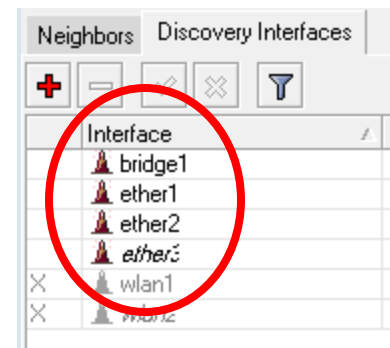


Exploiting Neighborhood Discovery Protocols

- Neighbor Discovery Protocols are helpful for networking administrative tasks
- Mikrotik RouterOS uses MNDP - Mikrotik Neighbor Discovery Protocol. (Cisco uses similar protocol – CDP – Cisco Discovery Protocol).
- Both protocols are UDP based, broadcasting packets each 60 seconds over port 5678 and for all interfaces where the protocol is enabled.



Interface	IP Address	MAC Address	Identity	Platform	Version	Board Na...
bridge1	172.16.1.2	00:0C:42:02:02:02	MKBR-2	MikroTik	4.2	RB450G
bridge1	172.16.1.3	00:0C:42:03:03:03	MKBR-3	MikroTik	4.1	RB750
bridge1	172.16.1.4	00:0C:42:04:04:04	MKBR-4	MikroTik	4.1	RB750



Interface
bridge1
ether1
ether2
ether3
wlan1
wlan2

Exploiting Neighborhood Discovery Protocols

Memory: 93.6 MB CPU: 100% Hide Passwords

Neighbor List

Neighbors | Discovery Interfaces

Interface	IP Address	MAC Address	Identity
bridge1	0.9.158.115	10:23:7A:1D:07:0E	3YC8P4Y
bridge1	0.10.151.122	68:43:3D:48:9C:D0	ROMIZDD
bridge1	0.14.242.30	A2:9F:CC:06:32:90	K3FBS7D
bridge1	0.15.98.50	86:44:43:24:AC:14	6A7J2XA
bridge1	0.23.35.92	C8:38:A0:5F:C9:2B	3GXTB7K
bridge1	0.52.49.11	E2:55:60:65:1D:A4	B7K3XBT
bridge1	0.55.26.46	46:78:4A:76:F8:7D	QLZ4CQ9
bridge1	0.58.197.86	CE:24:40:26:15:F4	C9PL7GC
bridge1	0.70.85.0	F2:56:12:21:F3:FD	RONI1V0
bridge1	0.86.80.73	B6:4A:20:10:6D:D1	4HCU94
bridge1	0.98.36.92	AC:25:24:5E:E5:8E	FASQ2XS
bridge1	0.98.177.28	BC:C4:04:05:9D:19	4YCUP4L
bridge1	0.101.225.40	30:F5:F2:59:0B:1C	TB7K3XB
bridge1	0.104.50.31	00:BE:C8:21:6E:51	GUQ8LHh
bridge1	0.109.219.41	78:05:E7:5F:05:15	KGUB83C
bridge1	0.141.51.66	7C:E0:D8:14:70:AE	RM1IDR0
bridge1	0.151.57.10	18:1E:85:31:3C:DE	IEW061I
bridge1	0.179.179.88	9E:96:A5:1D:58:C5	LGUB83G
bridge1	0.242.252.88	A6:C6:9F:0F:26:59	9MHZC9C
bridge1	1.16.84.120	98:EC:5A:64:2A:87	3FXTA7F
bridge1	1.21.2.2	1C:F9:16:1F:C5:71	05M1VDF
bridge1	1.35.238.28	C2:6C:D6:77:E5:F3	NIWE0NJ
bridge1	1.38.251.107	52:5A:10:17:85:E2	CQL4HCL
bridge1	1.72.30.90	0E:D1:C3:4F:B5:57	MZHDQ9I

4539 items

→ Hacking tools developed to attack Cisco Routers can attack Mikrotik RouterOS too.

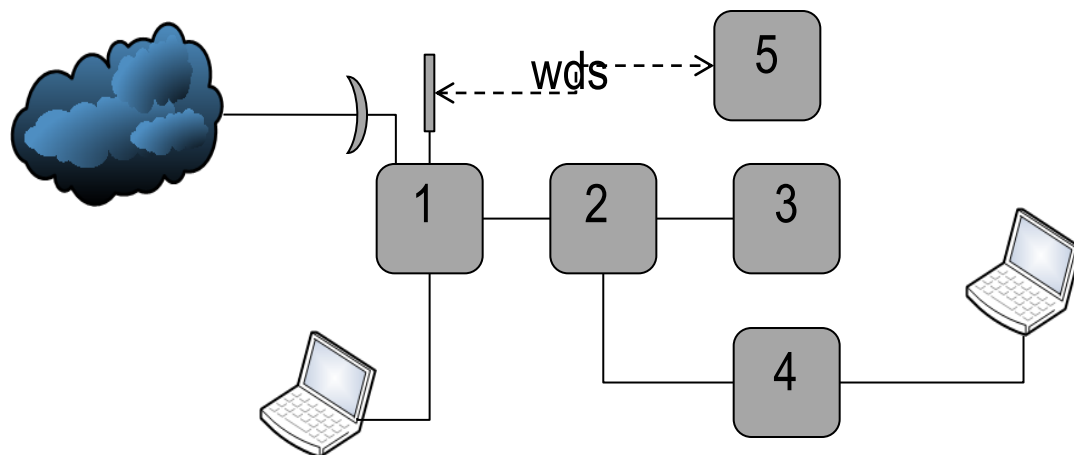
→ That tools can be used to get informations about the network or to cause Denial of Service.

→ The attack can be triggered from any port of the Bridged Network and rapidly infects all hosts where the protocol is enabled.

15 seconds of attack against a RB433AH

Exploiting Neighborhood Discovery Protocols

DEMO



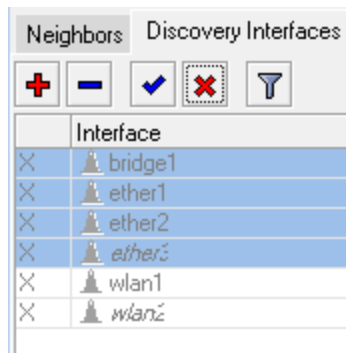
- Triggering the attack from 4
- Checking the effects at 1
- Protecting measures at 1
- Filtering at 4

Neighborhood Discovery Protocols attacks Countermeasures

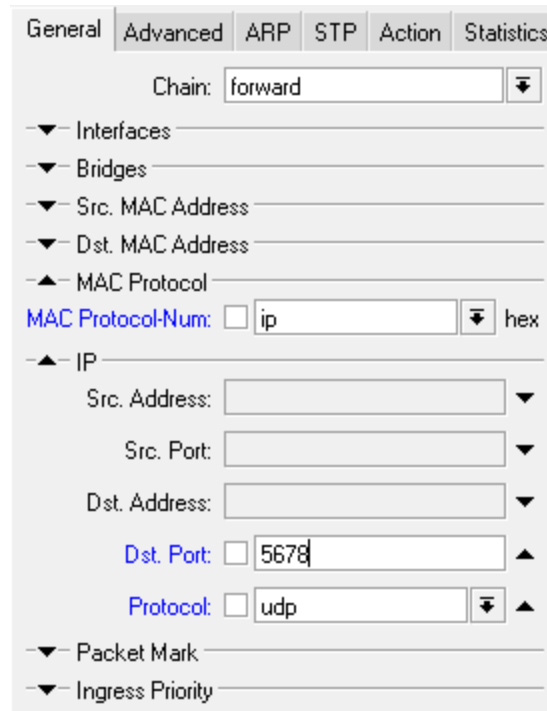
→ Disable MNDP for all interfaces

→ Even with MNDP disabled, the traffic generated by such type of attack will be present and can cause performance problems. To block UDP port 5678 at all Bridge Filters will drop this traffic.

→ Remember that each ethernet-like interface (EoIP, IPIP, static PPTP, etc) has MNDP enabled by default.



Neighbors		Discovery Interfaces	
<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
<input checked="" type="checkbox"/>	bridge1	<input checked="" type="checkbox"/>	<input type="checkbox"/>
<input checked="" type="checkbox"/>	ether1	<input checked="" type="checkbox"/>	<input type="checkbox"/>
<input checked="" type="checkbox"/>	ether2	<input checked="" type="checkbox"/>	<input type="checkbox"/>
<input checked="" type="checkbox"/>	ether3	<input checked="" type="checkbox"/>	<input type="checkbox"/>
<input checked="" type="checkbox"/>	wlan1	<input checked="" type="checkbox"/>	<input type="checkbox"/>
<input checked="" type="checkbox"/>	wlan2	<input checked="" type="checkbox"/>	<input type="checkbox"/>



General | **Advanced** | ARP | STP | Action | Statistics

Chain: forward

Interfaces

Bridges

Src. MAC Address

Dst. MAC Address

MAC Protocol

MAC Protocol-Num: ip hex

IP

Src. Address:

Src. Port:

Dst. Address:

Dst. Port:

Protocol: udp

Packet Mark

Ingress Priority

Attacking Layer 2

DHCP Starvation



DHCP Basics

DHCP runs in 4 steps:

- 1) The Client tries to find a DHCP server in his physical network segment

DHCP Discovery

Src-mac=<mac_do_cliente>, dst-mac=<broadcast>, protocolo=udp, src-ip=0.0.0.0:68, dst-ip=255.255.255.255:67

- 2) DHCP server offers (and reserves for a time) on IP address

DHCP Offer

Src-mac=<mac_do_DHCP-server>, dst-mac=<broadcast>, protocolo=udp, src-ip=<ip_do_DHCP-server>:68, dst-ip=255.255.255.255:67

DHCP Basics

3) The Client accepts the IP

DHCP Request

Src-mac=<mac_do_cliente>, dst-mac=<broadcast>, protocolo=udp, src-ip=0.0.0.0:68, dst-ip=255.255.255.255:67

4) The Server acknowledges the IP for the Client

DHCP Acknowledgment

Src-mac=<mac_do_DHCP-server>, dst-mac=<broadcast>, protocolo=udp, src-ip=<ip_do_DHCP-server>:68, dst-ip=255.255.255.255:67

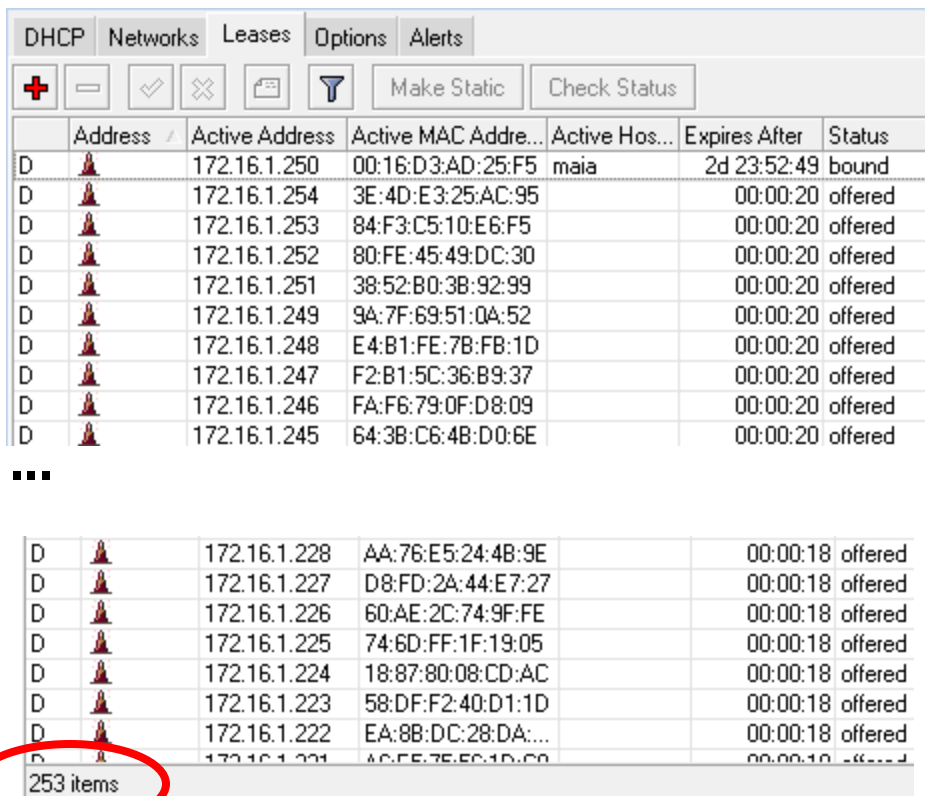
DHCP Starvation

There are 2 types of DHCP starvation attack:

- 1) The attacker generates tons of DHCP and follow all steps getting all IP's available
- 2) The attacker generates tons of DHCP discovery packets but doesn't confirm them

Both techniques use random MAC addresses and can cause Denial of Service by means of consuming all available IP's. The first attack is slower and persistent and the second one is faster and more volatile. The attacker's choice is based on which kind of damage he/she want to cause to the network.

DHCP Starvation



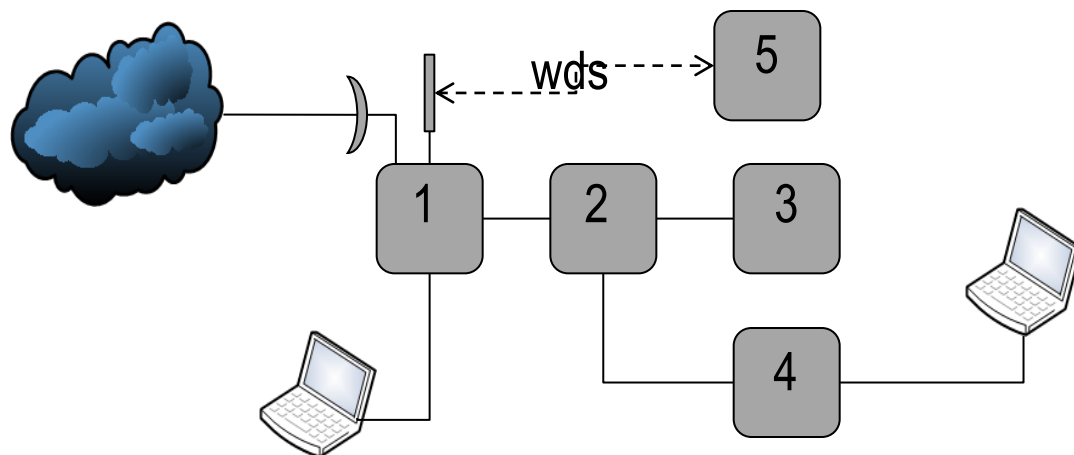
	Address	Active Address	Active MAC Address	Active Host	Expires After	Status
D	🚩	172.16.1.250	00:16:D3:AD:25:F5	maia	2d 23:52:49	bound
D	🚩	172.16.1.254	3E:4D:E3:25:AC:95		00:00:20	offered
D	🚩	172.16.1.253	84:F3:C5:10:E6:F5		00:00:20	offered
D	🚩	172.16.1.252	80:FE:45:49:DC:30		00:00:20	offered
D	🚩	172.16.1.251	38:52:B0:3B:92:99		00:00:20	offered
D	🚩	172.16.1.249	9A:7F:69:51:0A:52		00:00:20	offered
D	🚩	172.16.1.248	E4:B1:FE:7B:FB:1D		00:00:20	offered
D	🚩	172.16.1.247	F2:B1:5C:36:B9:37		00:00:20	offered
D	🚩	172.16.1.246	FA:F6:79:0F:D8:09		00:00:20	offered
D	🚩	172.16.1.245	64:3B:C6:4B:D0:6E		00:00:20	offered
...						
D	🚩	172.16.1.228	AA:76:E5:24:4B:9E		00:00:18	offered
D	🚩	172.16.1.227	D8:FD:2A:44:E7:27		00:00:18	offered
D	🚩	172.16.1.226	60:AE:2C:74:9F:FE		00:00:18	offered
D	🚩	172.16.1.225	74:6D:FF:1F:19:05		00:00:18	offered
D	🚩	172.16.1.224	18:87:80:08:CD:AC		00:00:18	offered
D	🚩	172.16.1.223	58:DF:F2:40:D1:1D		00:00:18	offered
D	🚩	172.16.1.222	EA:8B:DC:28:DA:...		00:00:18	offered
D	🚩	172.16.1.221	AC:55:75:5C:1D:00		00:00:18	offered
253 items						

→ The attacker sends dhcp discovery packets using random MAC address and the server reserves IP's from its pool.

→ With the server without IP resources, the attacker can launch a Rogue DHCP server to catch users to his own IP, gateway and DNS configurations.

Less than 5 seconds can exhaust an entire Class C

DHCP Starvation DEMO



- Launching the attack from 4
- Seeing the effects at 1 (DHCP Server)

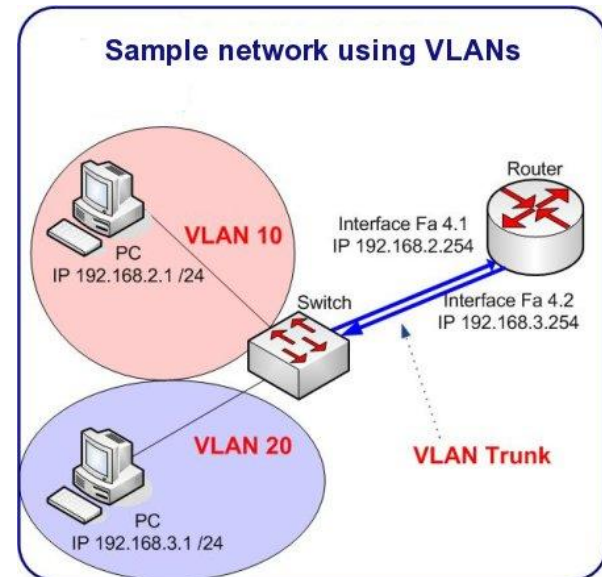
DHCP Starvation Countermeasures

- Appropriate Bridge Filter rules accepting only known MAC's
- Use of static Leases at the DHCP Server
- Radius o User Manager could be helpful



Atacking Layer 2

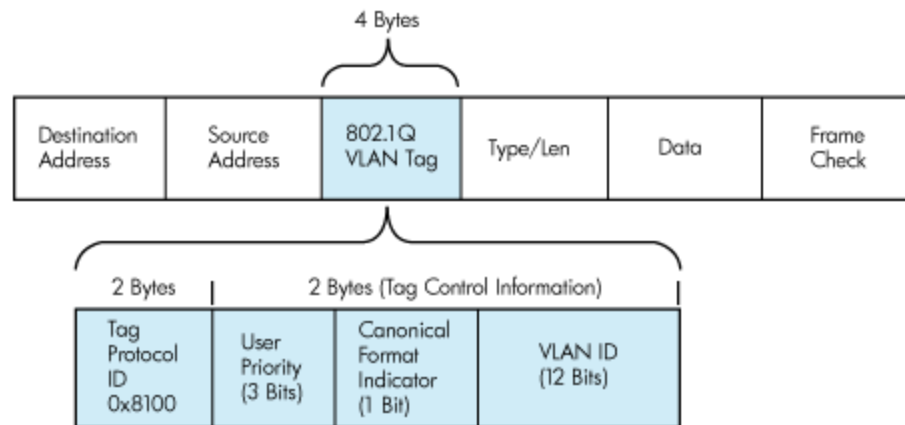
Exploiting
Vlan's



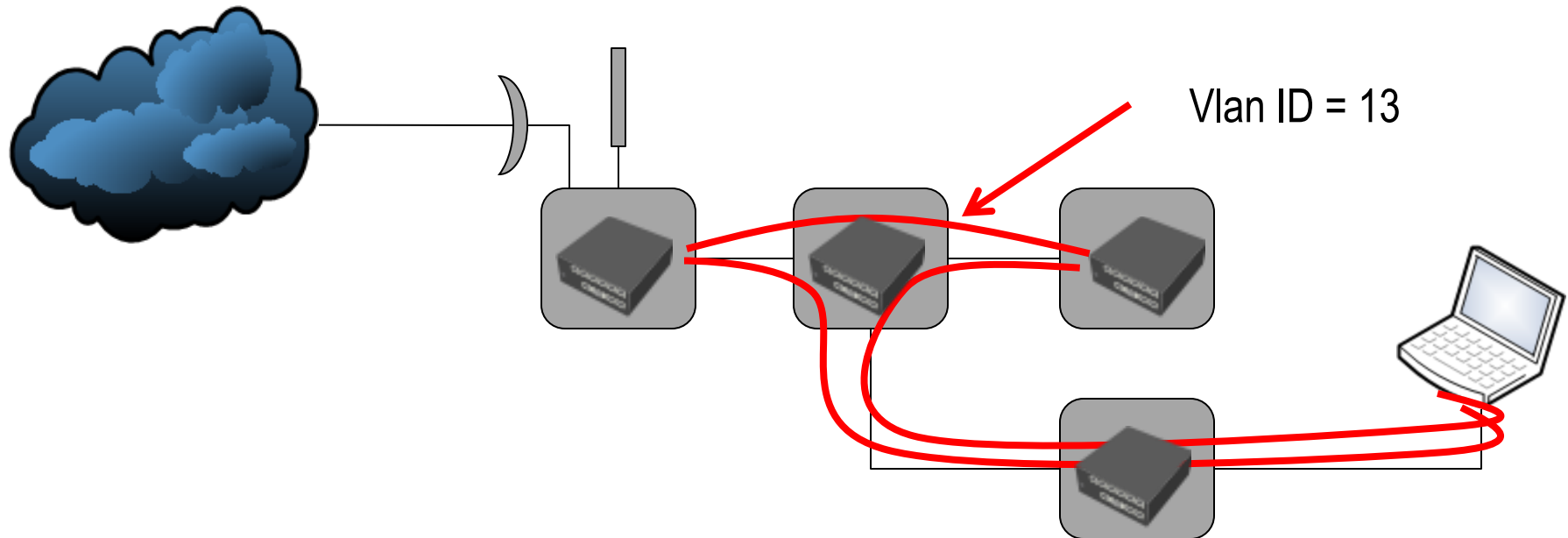
VLAN's

A Vlan is a group of hosts with a common set of requirements that can communicate as if they were attached to the same broadcast domain regardless of their physical location. Vlans are usually used to:

- To create multiple layer 3 networks over a layer 2 structure.
- To split traffic and broadcast domains limitation.
- To apply particular QoS rules
- To improve Security (?)
- etc



Exploiting VLAN's (802.1q)

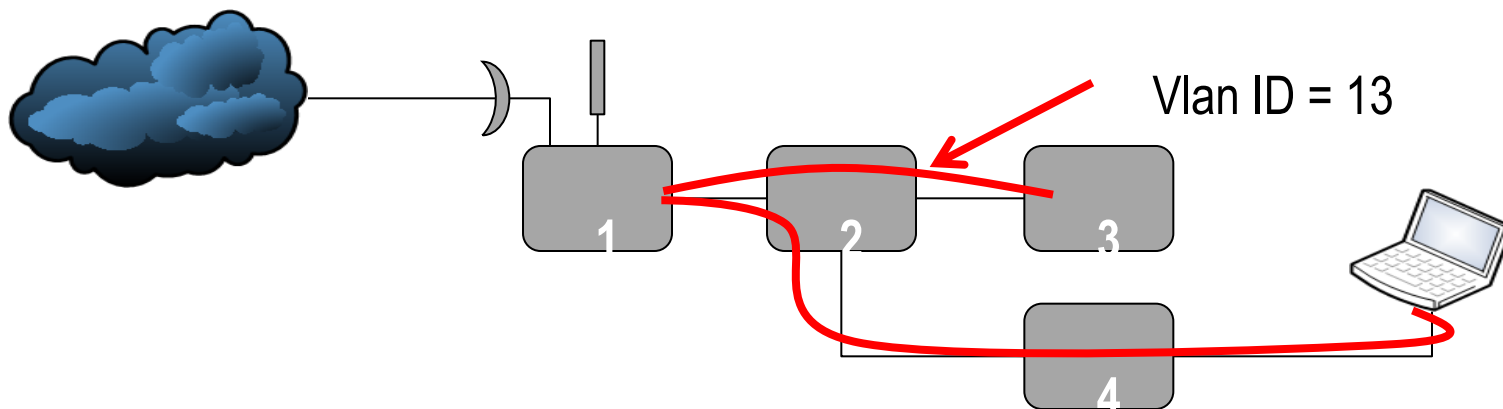


→ The first weakness is obvious – without proper protection any host with the same Vlan ID will participate on the Vlan group.

Exploiting VLAN's

→ Vlan Proxy attack

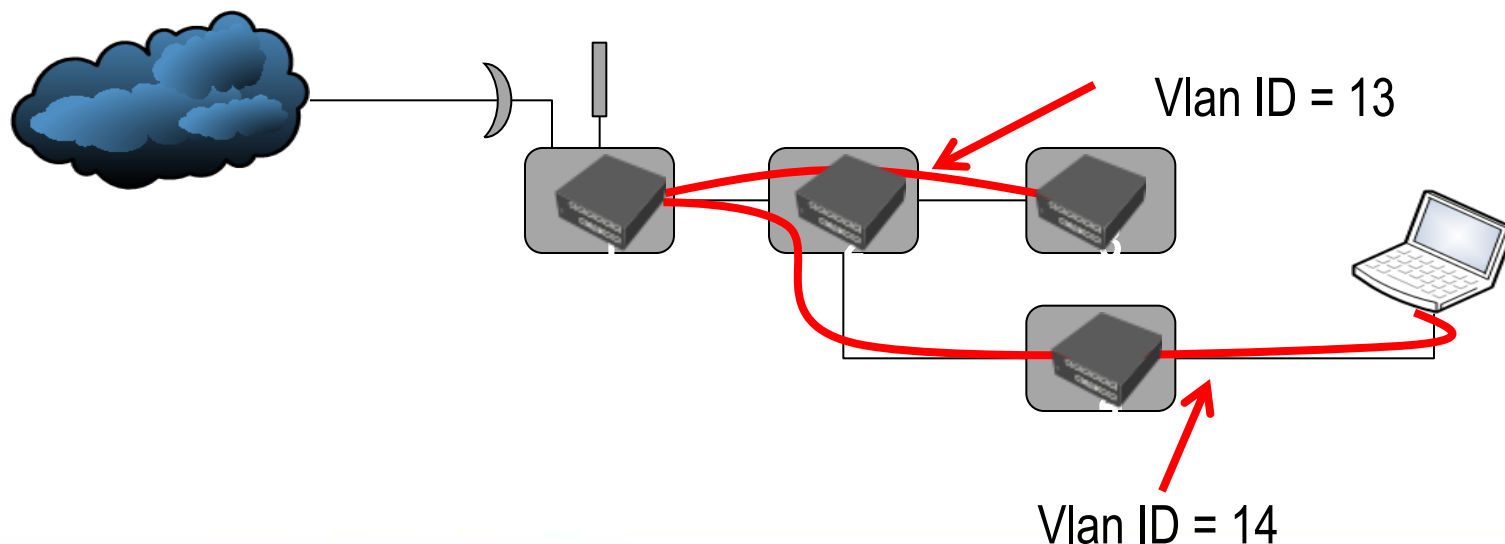
- Attacker sends a packet with his/her IP and MAC (4) as source, destination IP the victim (3) and destination MAC of the router (1) (usually the promiscuous port)
- The Router re-write the MAC and sends the packet to victim (3)
- This network attack works only for unidirectional traffic



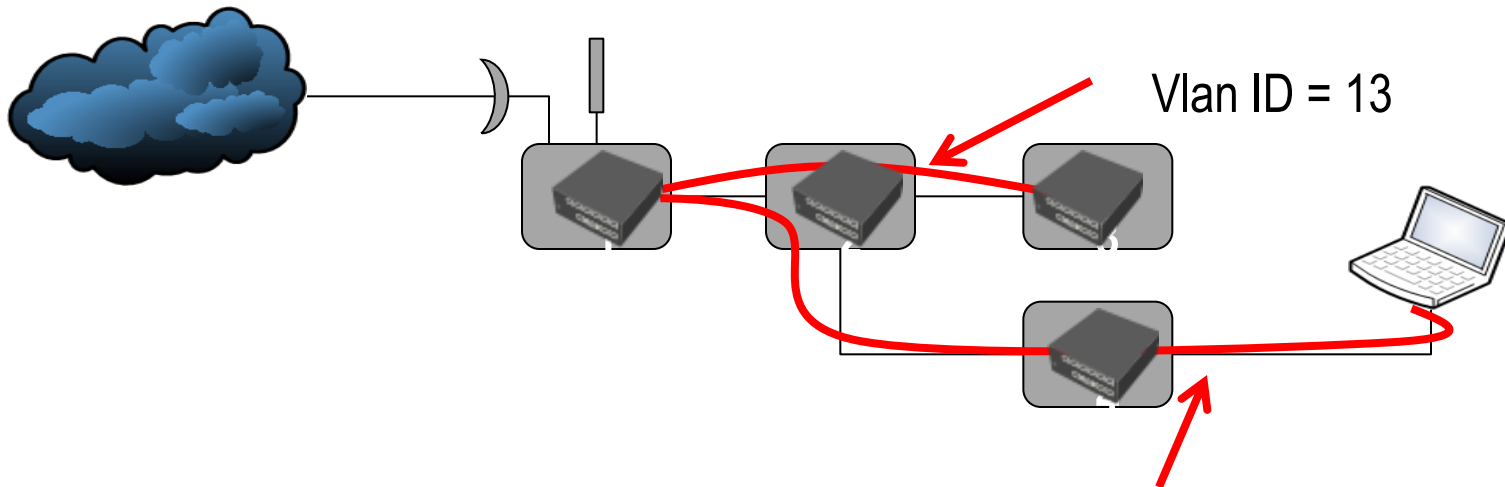
Exploiting VLAN's

→ Vlan double tagging attack

- The attacker forms a packet with Vlan Tag ID = 13 (target victim) encapsulated with Vlan Tag ID = 14 (his/her segment)
- The switch (bridge) removes the Tag 14 and sends packet to Vlan 13
- Unidirectional attack.



Vlan 's Explotation DEMO



- Vlan proxy attack
- Double tagging attack
- Limiting Vlan access

Exploiting VLAN's Countermeasures

General | Advanced | ARP | STP | Action | Statistics

Chain:

▼ Interfaces

▼ Bridges

▼ Src. MAC Address

▼ Dst. MAC Address

▲ MAC Protocol

MAC Protocol-Num:

▼ IP

▼ Packet Mark

▼ Ingress Priority

→ Blocking MAC protocol 8100 at all external ports that do not use a Vlan can prevent a attacker manually configure his/her device to participate on a Vlan.

→ Vlan proxy attacks and double tagging attacks from unknown clients could be avoid only by means of access control lists for all external ports. Legitimate clients could however deploy such type of attack.

General | Advanced | ARP | STP | Action | Statistics

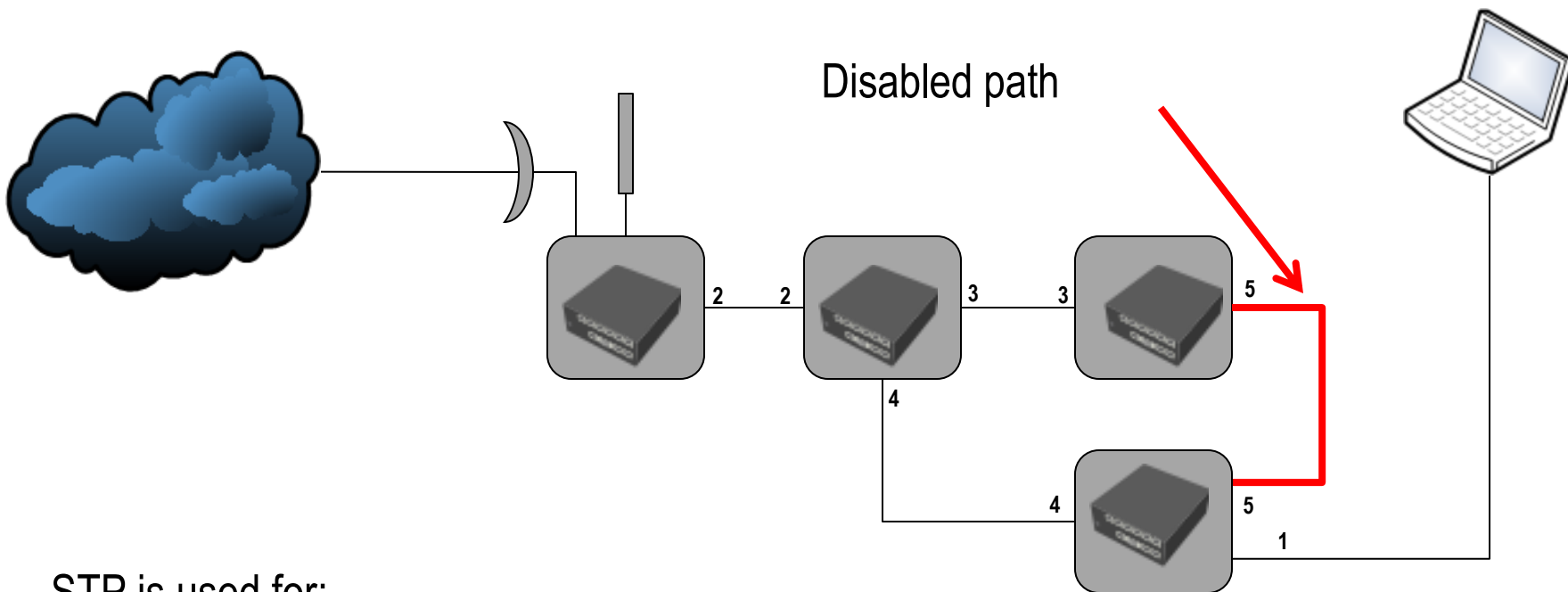
Action:

Layer 2 attacks

Exploiting Spanning Tree Protocol



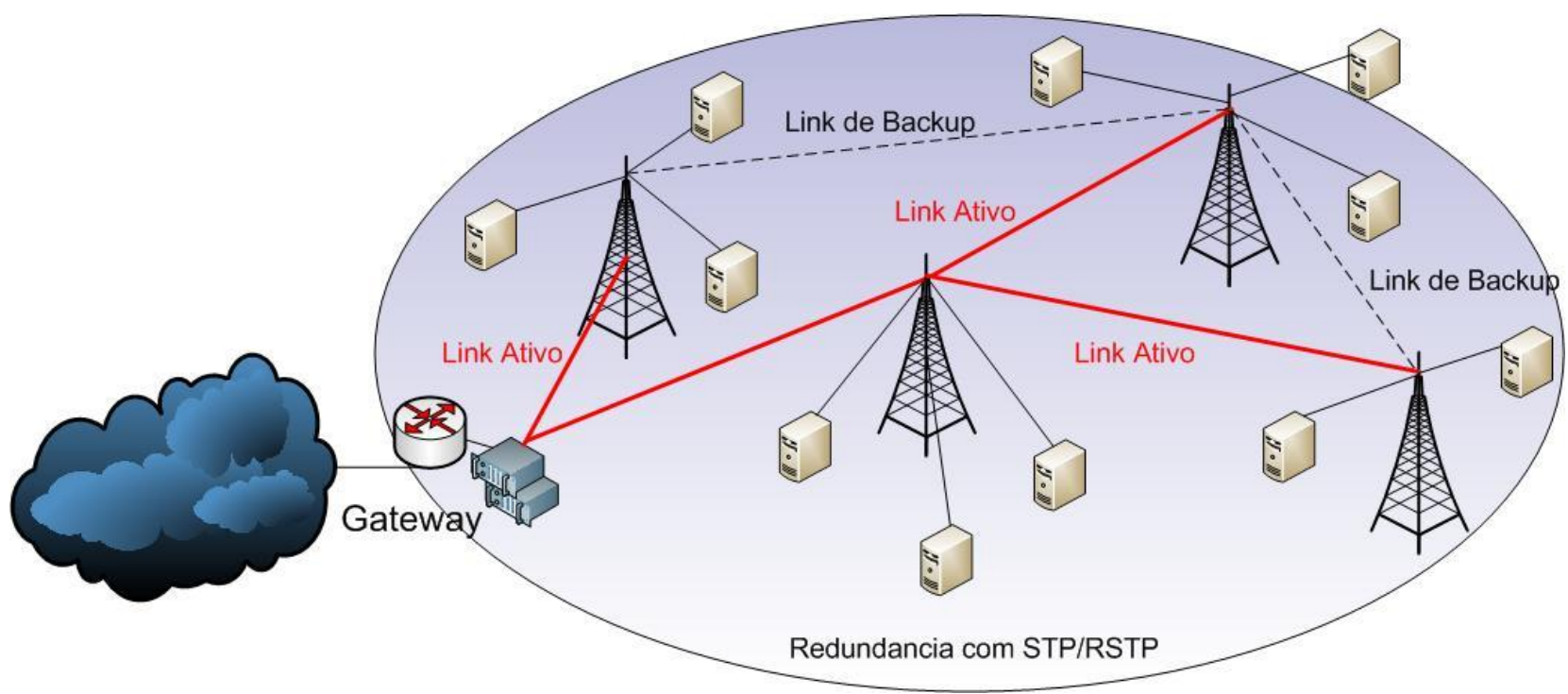
Spanning Tree applications



STP is used for:

- to avoid looping in Bridged Networks with multiple path.
- to provide redundancy when an active path goes down.

Spanning Tree applications



Spanning Tree x Rapid Spanning Tree (RSTP)

→ RSTP was proposed by IEEE 802.1w in order to provide faster responses when adapting the network to topology changes

→ RSTP works watching port states that can be:

→ Unknown (not yet determined)

→ Alternate (not part of the current active topology – backup)

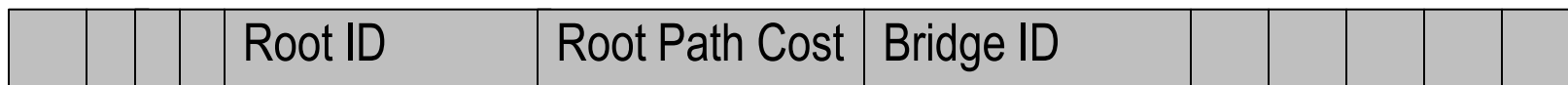
→ Designated (the port is designated for a connected LAN)

→ Root (path to the root Bridge)

→ RSTP is much faster than STP, but they are fully compatible.

(R)STP Basics

- The Spanning Tree Protocol elect among all the participating Bridges one Root Bridge (usually the lower Bridge ID)
- Each device computes the shortest path from itself to the Root Bridge.
- Each Bridge has a Root Port, where the communication to de Root Bridge is made.
- All devices exchange BPDU (Bridge Protocol Data Unit) messages



Protocol ID
Version
BDOU Type
Flags

Port ID
Message Age
Hello Time
Forw Delay

(R)STP Basics

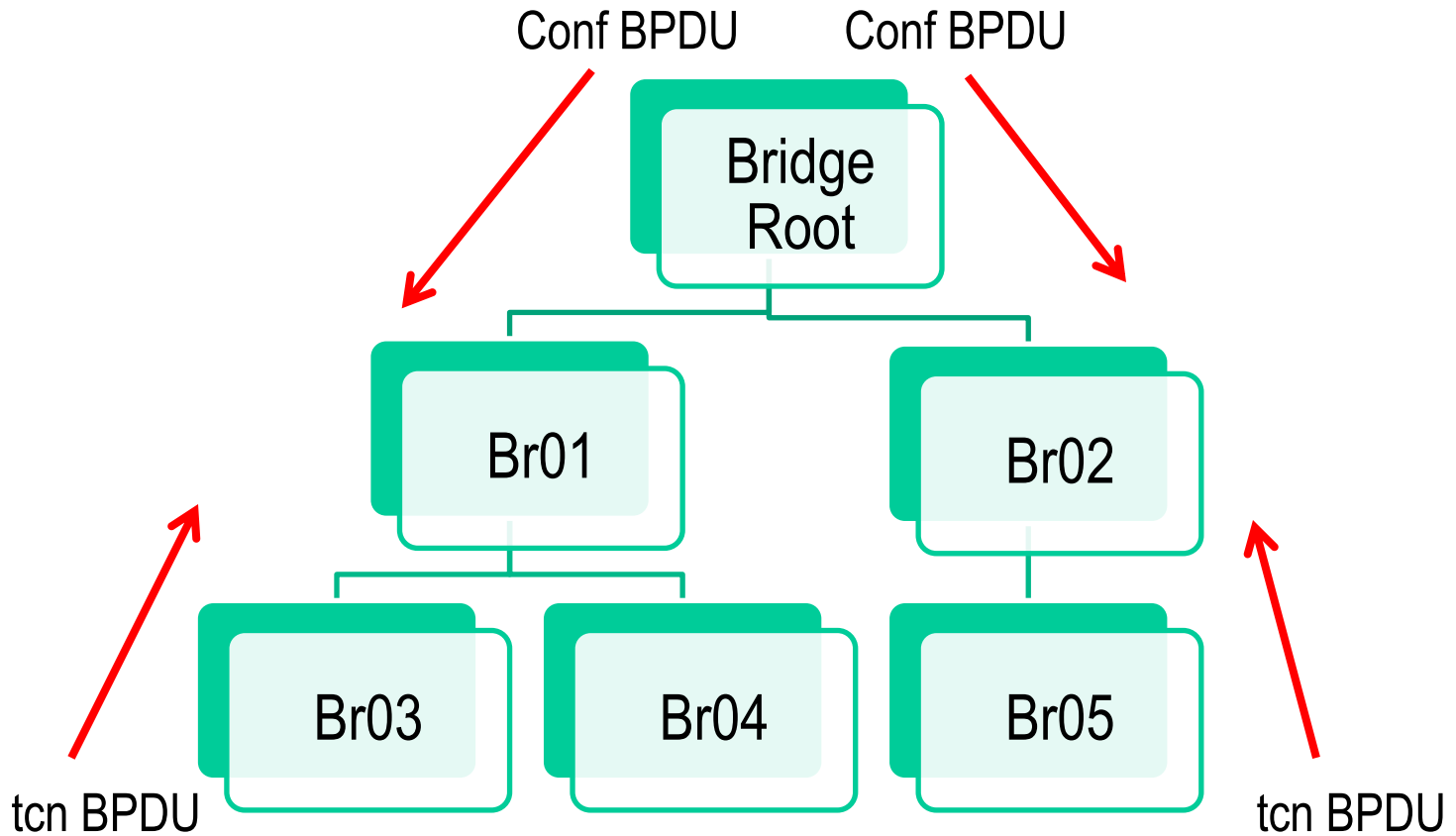
→ The Root Bridge periodically announces configuration messages to all other Bridges named **conf BPDU** (Configuration BPDU) with its source MAC address.

→ If topology changes at any network segment, the responsible Bridge for this segment sends messages telling about such modification. Such messages are named **tcn BPDU** – (Topology Change Notification BPDU)

				Root ID	Root Path Cost	Bridge ID					
--	--	--	--	---------	----------------	-----------	--	--	--	--	--

Protocol ID	Version	Mes. Type
-------------	---------	-----------

(R)STP Basics



Exploiting STP and RSTP

Both STP and RSTP are wide open for attacks because there is no authentication in BPDU messages.

For this reason anyone that has access to Layer 2 can explore STP to launch DoS or MitM attacks

- conf BPDU messages Flooding for DoS attacks
- tcn BPDU messages Flooding for DoS attacks
- Impersonating the Root Bridge by flooding conf BPDU messages
- Man-in-the-middle attack when having access to 2 bridges

Attacking (Rapid) Spanning Tree

→ Attacker sending conf BPDU message

```
firewall info      input: in:ether1 out:(none), src-mac 04:08:20:12:a9:75, dst-mac 01:80:c2:00:00:00, eth-proto 0026
```

→ Attacker sending tcn BPDU message

```
firewall info      input: in:ether1 out:(none), src-mac 04:08:20:12:a9:75, dst-mac 01:80:c2:00:00:00, eth-proto 0007
```

→ DoS attack based on tons of conf BPDU messages

```
firewall info      input: in:ether1 out:(none), src-mac 56:ea:a5:15:3e:6f, dst-mac 01:80:c2:00:00:00, eth-proto 0026
firewall info      input: in:ether1 out:(none), src-mac d2:50:ed:1e:48:31, dst-mac 01:80:c2:00:00:00, eth-proto 0026
firewall info      input: in:ether1 out:(none), src-mac 42:60:5b:79:2b:d4, dst-mac 01:80:c2:00:00:00, eth-proto 0026
firewall info      input: in:ether1 out:(none), src-mac 20:68:54:01:d9:1a, dst-mac 01:80:c2:00:00:00, eth-proto 0026
firewall info      input: in:ether1 out:(none), src-mac 18:f1:3a:59:72:0a, dst-mac 01:80:c2:00:00:00, eth-proto 0026
firewall info      input: in:ether1 out:(none), src-mac f6:89:e0:39:91:44, dst-mac 01:80:c2:00:00:00, eth-proto 0026
```

→ DoS attack based on tons of tcn BPDU messages

```
firewall info      input: in:ether1 out:(none), src-mac 82:f0:19:5c:7b:1c, dst-mac 01:80:c2:00:00:00, eth-proto 0007
firewall info      input: in:ether1 out:(none), src-mac d6:d8:2a:50:1e:5c, dst-mac 01:80:c2:00:00:00, eth-proto 0007
firewall info      input: in:ether1 out:(none), src-mac 88:63:b3:6b:18:f1, dst-mac 01:80:c2:00:00:00, eth-proto 0007
firewall info      input: in:ether1 out:(none), src-mac f8:52:21:43:6d:dd, dst-mac 01:80:c2:00:00:00, eth-proto 0007
firewall info      input: in:ether1 out:(none), src-mac 7e:0c:00:23:a5:0f, dst-mac 01:80:c2:00:00:00, eth-proto 0007
firewall info      input: in:ether1 out:(none), src-mac 32:b5:28:36:70:27, dst-mac 01:80:c2:00:00:00, eth-proto 0007
```

Attacking (Rapid) Spanning Tree

→ Attacker impersonating Root Bridge

firewall info	input: in:ether1 out:(none), src-mac 00:0c:42:03:04:04, dst-mac 01:80:c2:00:00:00, eth-proto 0026
firewall info	input: in:ether1 out:(none), src-mac 00:0c:42:03:04:04, dst-mac 01:80:c2:00:00:00, eth-proto 0026
firewall info	input: in:ether1 out:(none), src-mac 00:0c:42:03:04:04, dst-mac 01:80:c2:00:00:00, eth-proto 0026
firewall info	input: in:ether1 out:(none), src-mac 00:0c:42:03:04:04, dst-mac 01:80:c2:00:00:00, eth-proto 0026

Interface	Bridge	Priority (h...)	Path Cost	Horizon	Role	Root Pat...
ether1	bridge1	80	10		designated port	
ether2	bridge1	80	10		disabled port	
ether3	bridge1	80	10		disabled port	
ether4	bridge1	80	10		root port	10
ether5	bridge1	80	10		disabled port	

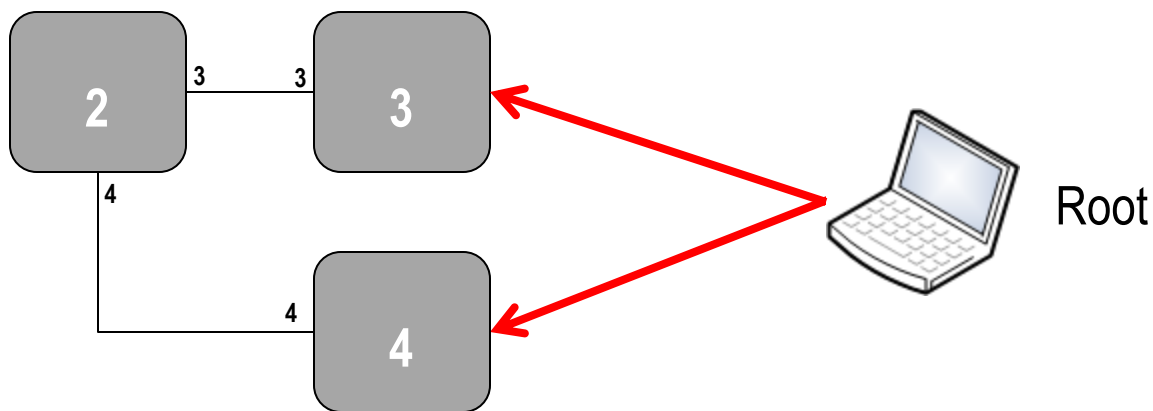
Interface	Bridge	Priority (h...)	Path Cost	Horizon	Role	Root Pat...
ether1	bridge1	80	10		root port	20
ether2	bridge1	80	10		disabled port	
ether3	bridge1	80	10		disabled port	
ether4	bridge1	80	10		designated port	
ether5	bridge1	80	10		disabled port	

Attacking (Rapid) Spanning Tree

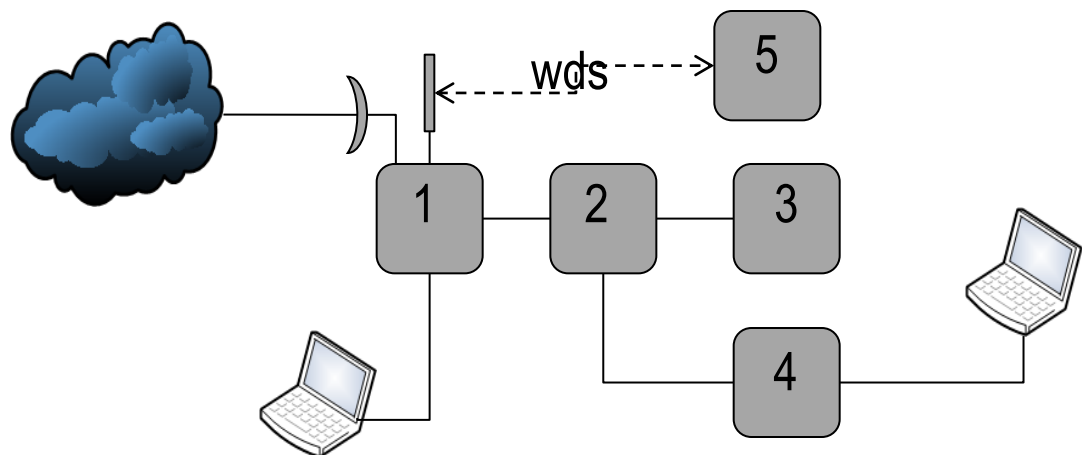
→ Attacker joining the (R)STP network

firewall info	input: in:ether1 out:(none), src-mac 00:0c:42:05:04:04, dst-mac 01:80:c2:00:00:00, eth-proto 0026
firewall info	input: in:ether1 out:(none), src-mac 00:0c:42:05:04:04, dst-mac 01:80:c2:00:00:00, eth-proto 0026
firewall info	input: in:ether1 out:(none), src-mac 00:0c:42:05:04:04, dst-mac 01:80:c2:00:00:00, eth-proto 0026
firewall info	input: in:ether1 out:(none), src-mac 00:0c:42:05:04:04, dst-mac 01:80:c2:00:00:00, eth-proto 0026
firewall info	input: in:ether1 out:(none), src-mac 00:0c:42:05:04:04, dst-mac 01:80:c2:00:00:00, eth-proto 0026

→ Attacker impersonating Root Bridge + MitM



Attacking (Rapid) Spanning Tree DEMO

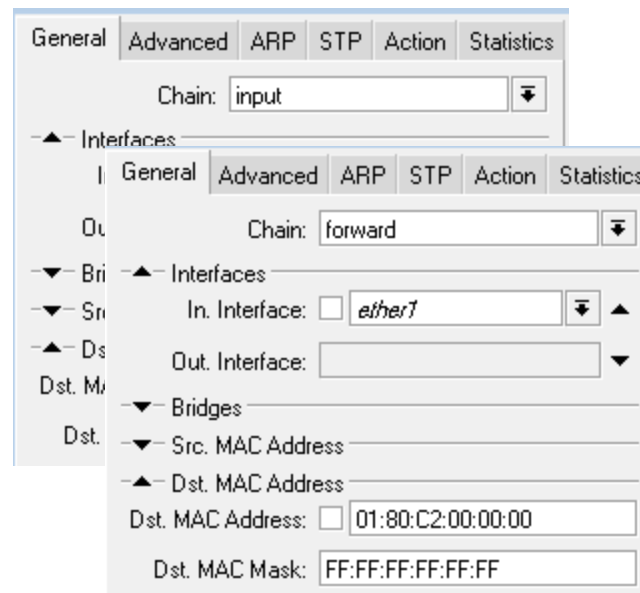
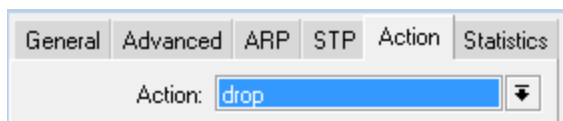


- DoS with conf and or tcn BPDU
- Joining STP Network
- Changing the Root port for one Bridge

Attacking (Rapid) Spanning Tree Countermeasures

Spanning Tree messages by default are sent to the MAC address below:
01:80:C2:00:00:00 .

→ Filtering This MAC on border Bridges/Ports on both input and forward channels can avoid such attacks



Attacking (Rapid) Spanning Tree Countermeasures

The Bridge Filter feature of Mikrotik RouterOS provide means to selectively filter BPDU messages using the classifiers:

→ STP message type (conf BPDU or tcn BPDU)

The screenshot shows the configuration window for a Bridge Filter rule, specifically the STP tab. The 'STP Type' section is expanded, showing a 'Type' dropdown menu set to '0 (config)'. Below it, the 'STP Flags' list contains 'config' and 'tcn'. The 'STP Root Address' section is also visible but collapsed.

→ Sender MAC address

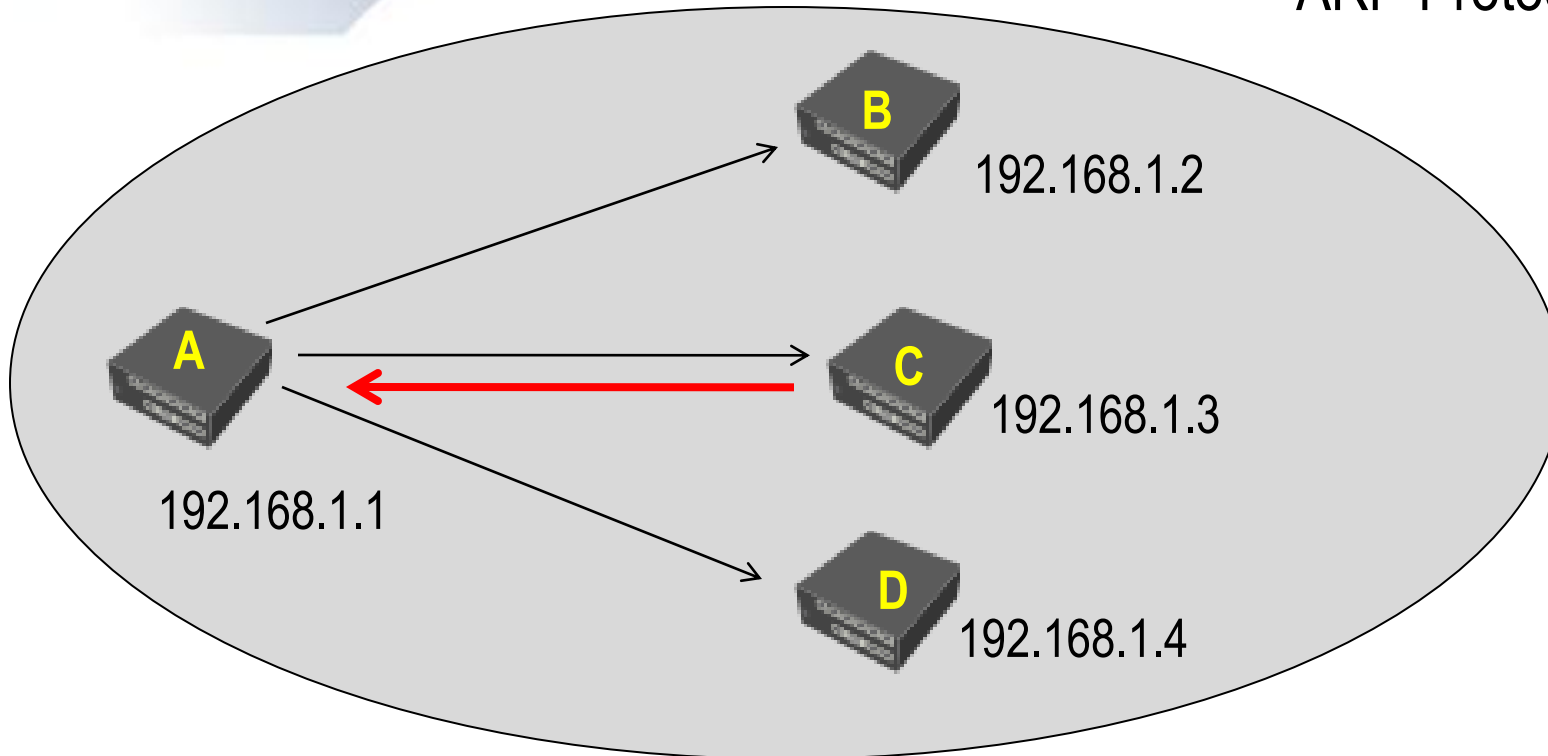
The screenshot shows the configuration window for a Bridge Filter rule, specifically the STP Sender Address section. The 'STP Sender Address' section is expanded, showing a 'MAC Address' field set to '00:00:00:00:00:00' and a 'MAC Mask' field set to 'FF:FF:FF:FF:FF:FF'.

Layer 2 attacks

ARP Poisoning or ARP Spoof



ARP Protocol - Basics



→ **A asks all hosts:** “Who has the IP 192.168.1.3 ?”

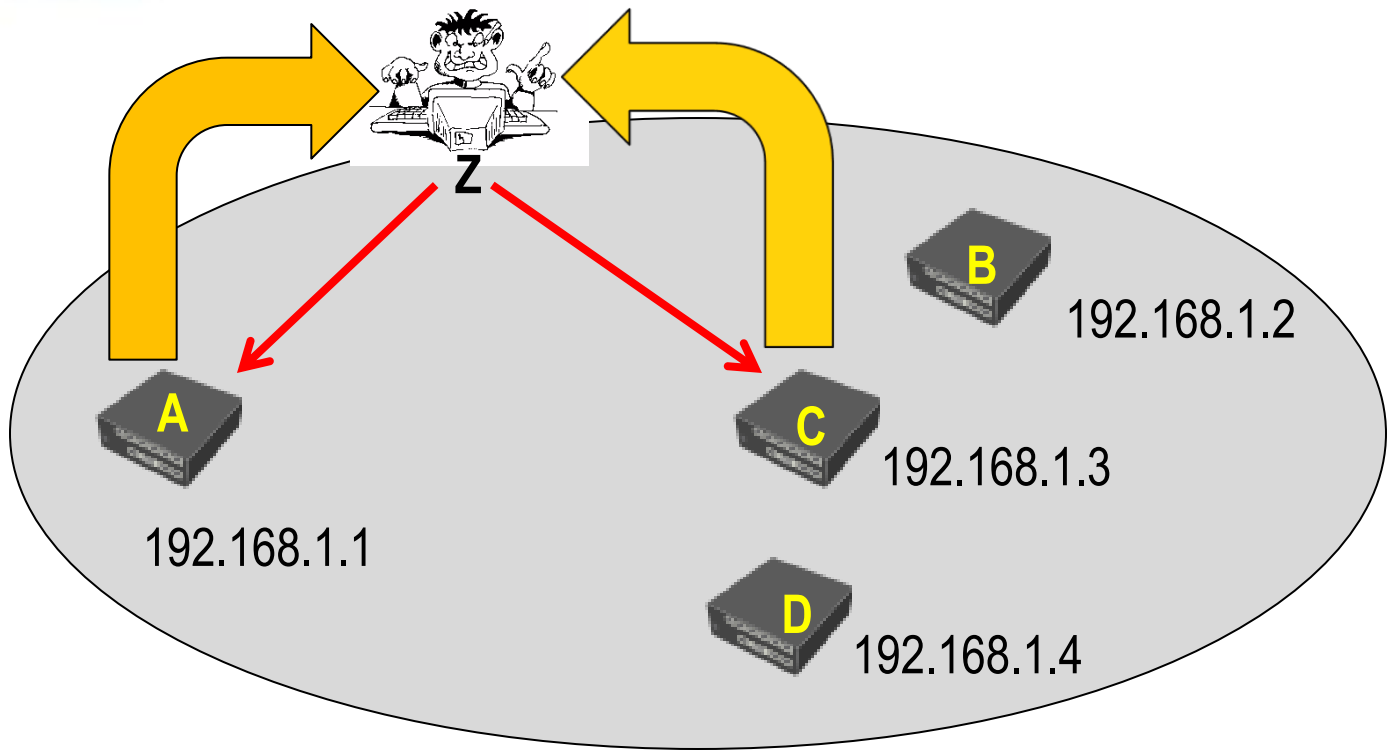
→ **C answers to A:** “The IP 192.168.1.3 is on MAC CC:CC:CC:CC:CC:CC”

→ **A register in its arp table the pair:** 192.168.1.3, MAC CC:CC:CC:CC:CC:CC

ARP Poisoning

- The attacker sends to a specific target host or to all hosts of the network, “gratuitous” arp messages saying that his MAC is the MAC belonging to whom he/she wants to spoof (usually the main gateway)
- The victim or victims has their ARP tables poisoned and whenever they want to communicate through the gateway actually they send the packets to the attacker
- The attacker sends to the gateway “gratuitous” arp messages announcing his MAC address as the MAC belonging to the victim.
- Bidirectional attack is running now and all traffic from an to the victim could be sniffed/changed by the attacker.

ARP Poisoning

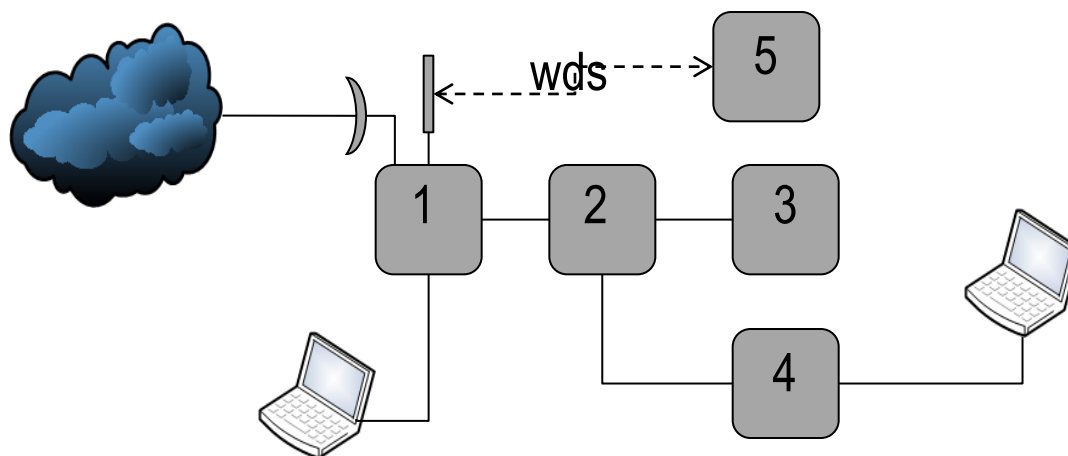


→ Z says to A: “The IP 192.168.1.3 is at MAC ZZ:ZZ:ZZ:ZZ:ZZ:ZZ”

→ Z says to C: “The IP 192.168.1.1 is at MAC ZZ:ZZ:ZZ:ZZ:ZZ:ZZ”

→ A talk to C (and vice versa) through Z (Man-in-the-Middle)

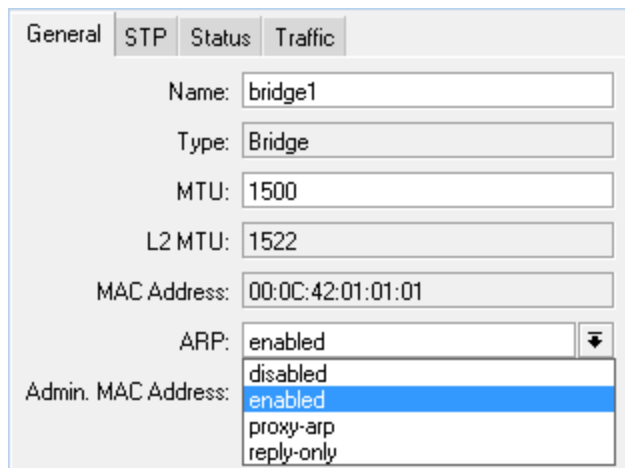
ARP Spoofing DEMO



- launching arp spoof attack from 4
- Checking on all other hosts
- Filtering the ARP

Arp Spoofing Countermeasures

1) Changing ARP protocol behavior



The screenshot shows the configuration page for a bridge named 'bridge1'. The 'General' tab is selected. The configuration includes: Name: bridge1, Type: Bridge, MTU: 1500, L2 MTU: 1522, MAC Address: 00:0C:42:01:01:01, and Admin. MAC Address: (empty). The ARP protocol is currently set to 'enabled', and a dropdown menu is open showing options: disabled, enabled (highlighted), proxy-arp, and reply-only.

ARP disabled → all hosts must have ARP static entry's

ARP Reply-Only → In case of a multipoint system (e.g an Access Point), only the concentrator must have static entry's

Problems:

→ Static Arp in all hosts is a hard administrative task.

→ Reply-Only doesn't protect client side – Unidirectional attack is trivial. (Bidirectional requires a little bit more hacking 😊).

Arp Poisoning Countermeasures

2) Traffic isolation at layer 2

Considering a typical WISP network, the only valid traffic flow is from the client to the gateway and from the gateway to the clients. Ensuring only this flow is allowed We can thwart arp poisoning techniques because no one client will “see” the other.

When working with Wireless AP, this isolation must be provided in 2 levels

- Wireless Interface level
- All Bridged ports, wireless and ethernet

Layer 2 traffic isolation (for all Wireless cards)

Interface <wlan1>

General Wireless WDS Nstreme Status Traffic

Mode: ap bridge

Band: 2.4GHz-B/G

Frequency: 2412 MHz

SSID: MKBR100-NG

Scan List:

Security Profile: default

Antenna Mode: antenna a

Default AP Tx Rate: bps

Default Client Tx Rate: bps

Default Authenticate

Default Forward

Hide SSID

AP Access Rule <BE:BA:D0:BA:BA:CA>

MAC Address: BE:BA:D0:BA:BA:CA

Interface: all

Signal Strength Range: -120..120

AP Tx Limit:

Client Tx Limit:

Authentication

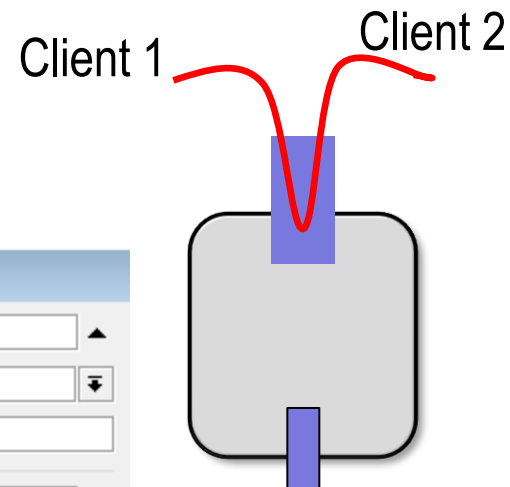
Forwarding

Private Key: none 0x

Private Pre Shared Key:

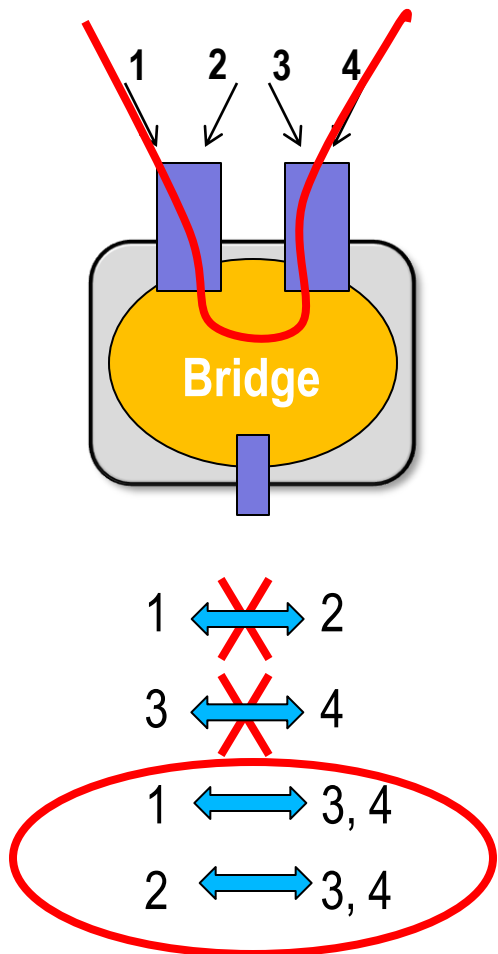
Time

disabled



Default forward disabled at interface level and in the access list

Layer 2 traffic isolation (2 Bridged Wireless card)



General | Advanced | ARP | STP | Action | Statistics

Chain: forward

Interfaces

In. Interface: wlan1

Out. Interface: wlan2

General | Advanced | ARP | STP | Action | Statistics

Action: drop

General | Advanced | ARP | STP | Action | Statistics

Chain: forward

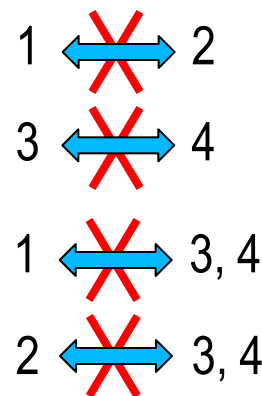
Interfaces

In. Interface: wlan2

Out. Interface: wlan1

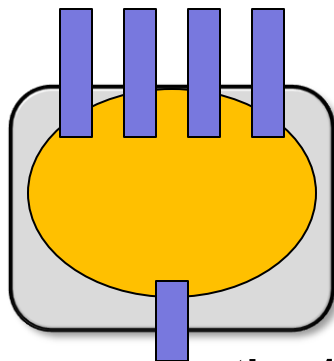
General | Advanced | ARP | STP | Action | Statistics

Action: drop



2 Rules

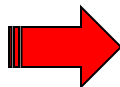
Wlan1, 2, 3 y 4



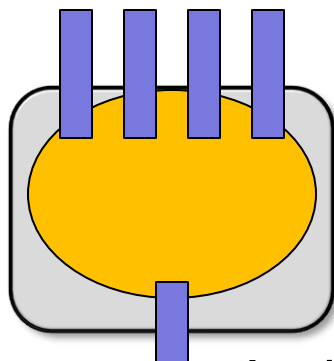
Layer 2 traffic isolation
(4 Bridged Wireless card)

12 Rules?

#	Chain	Interfaces...	Interfaces...	S
0	forward	wlan1	wlan2	
1	forward	wlan2	wlan1	
2	forward	wlan1	wlan3	
3	forward	wlan3	wlan1	
4	forward	wlan1	wlan4	
5	forward	wlan4	wlan1	
6	forward	wlan2	wlan3	
7	forward	wlan3	wlan2	
8	forward	wlan2	wlan4	
9	forward	wlan4	wlan2	
10	forward	wlan3	wlan4	
11	forward	wlan4	wlan3	



Wlan1, 2, 3 y 4



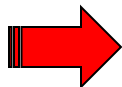
ether1

Layer 2 traffic isolation
(4 Bridged Wireless card)

12 Rules?

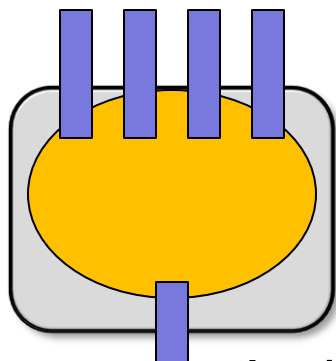
#	Chain	Interfaces...	Interfaces...
0	forward	wlan1	wlan2
1	forward	wlan2	wlan1
2	forward	wlan1	wlan3
3	forward	wlan3	wlan1
4	forward	wlan1	wlan4
5	forward	wlan4	wlan1
6	forward	wlan2	wlan3
7	forward	wlan3	wlan2
8	forward	wlan2	wlan4
9	forward	wlan4	wlan2
10	forward	wlan3	wlan4
11	forward	wlan4	wlan3

4 Rules



#	Chain	Interfaces...	Interfaces...
0	forward	wlan1	ether1
1	forward	wlan2	ether1
2	forward	wlan3	ether1
3	forward	wlan4	ether1

Wlan1, 2, 3 y 4



ether1

Layer 2 traffic isolation
(4 Bridged Wireless card)

12 Rules?

#	Chain	Interfaces...	Interfaces...
0	forward	wlan1	wlan2
1	forward	wlan2	wlan1
2	forward	wlan1	wlan3
3	forward	wlan3	wlan1
4	forward	wlan1	wlan4
5	forward	wlan4	wlan1
6	forward	wlan2	wlan3
7	forward	wlan3	wlan2
8	forward	wlan2	wlan4
9	forward	wlan4	wlan2
10	forward	wlan3	wlan4
11	forward	wlan4	wlan3

4 Rules

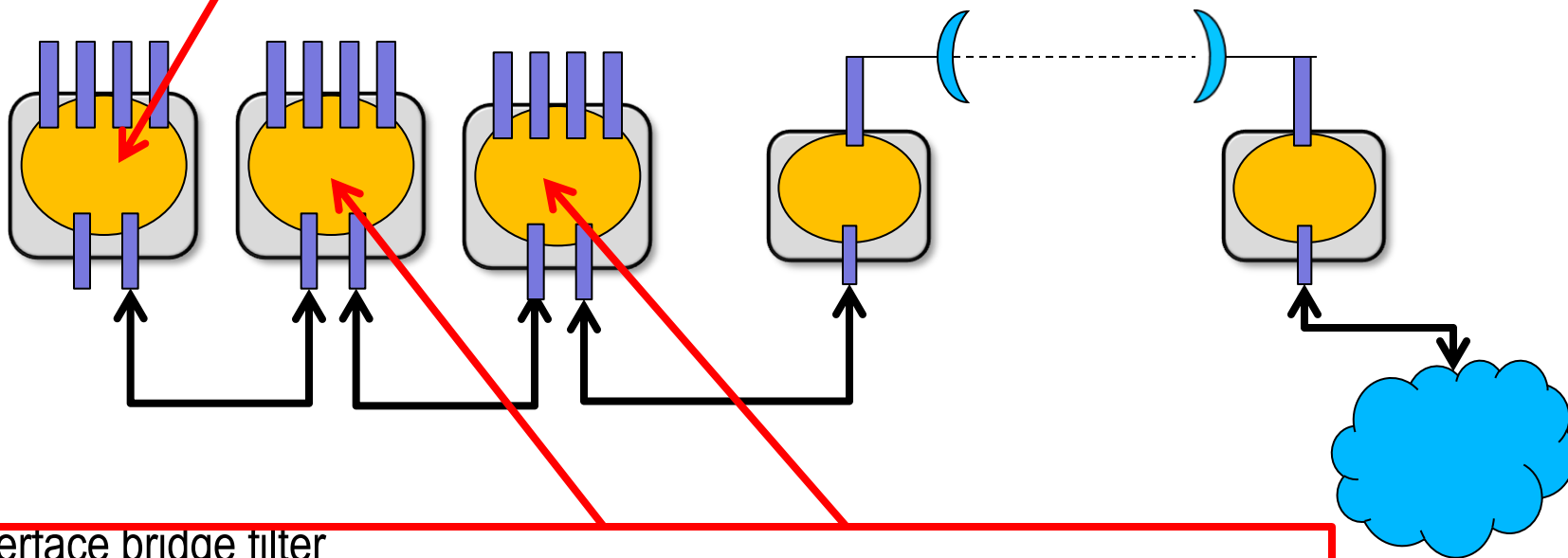
#	Chain	Interfaces...	Interfaces...
0	forward	wlan1	ether1
1	forward	wlan2	ether1
2	forward	wlan3	ether1
3	forward	wlan4	ether1

1 Rule !

#	Chain	Interfaces...	Interfaces...
0	forward	ether1	ether1

Layer 2 traffic isolation (many Bridged equipments)

```
/interface bridge filter  
add chain=forward in-interface=!ether2  
out-interface=!ether2 action=drop
```

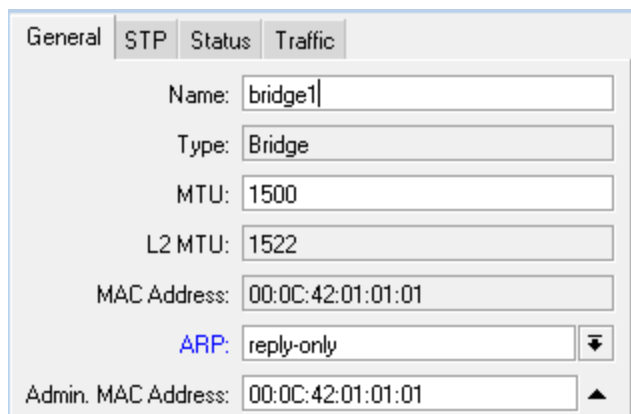


```
/interface bridge filter  
add chain=forward in-interface=ether1 out-interface=ether2 action=accept  
add chain=forward in-interface=ether2 out-interface=ether1 action=accept  
add chain=forward in-interface=!ether2 out-interface=!ether2 action=drop
```

Arp Spoofing Countermeasures

If the Bridged network has equipments without resources for isolation between clients, there is nothing to do but only try to minimize the effects or arp spoofing techniques.

Below are some hints:



General | STP | Status | Traffic

Name:

Type:

MTU:

L2 MTU:

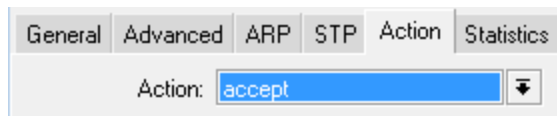
MAC Address:

ARP: ▼

Admin. MAC Address: ▲

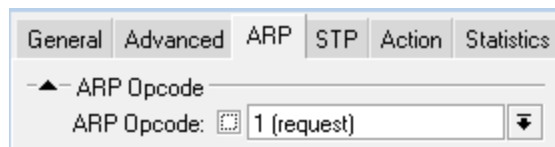
1 – Gateway with reply-only (static tables)

2 – Accepting arp requests from any host



General | Advanced | ARP | STP | Action | Statistics

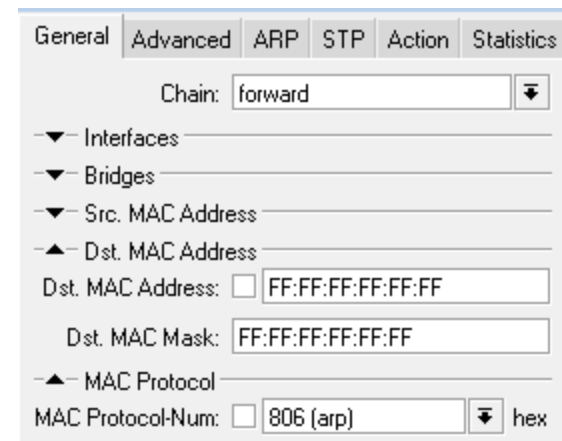
Action: ▼



General | Advanced | ARP | STP | Action | Statistics

▲ ARP Opcode

ARP Opcode: ▼



General | Advanced | ARP | STP | Action | Statistics

Chain: ▼

▼ Interfaces

▼ Bridges

▼ Src. MAC Address

▲ Dst. MAC Address

Dst. MAC Address:

Dst. MAC Mask:

▲ MAC Protocol

MAC Protocol-Num: ▼ hex

Arp Spoofing Countermeasures

3 – Dropping any reply that has other source than the gateway

General Advanced ARP STP Action Statistics

Chain: forward

▼ Interfaces

▼ Bridges

▲ Src. MAC Address

Src. MAC Address: 00:0C:42:01:01:01

Src. MAC Mask: FF:FF:FF:FF:FF:FF

▼ Dst. MAC Address

▲ MAC Protocol

MAC Protocol-Num: 806 (arp) hex

General Advanced ARP STP Action Statistics

▲ ARP Opcode

ARP Opcode: 2 (reply)

General Advanced ARP STP Action Statistics

Action: drop

Arp Spoofing Countermeasures Complementary measures

Is possible to get rid of some “insane traffic” at layer 2, dropping frames there are not Ethernet type or IPV4 traffic.

General Advanced ARP STP Action Statistics

Chain:

▼ Interfaces

▼ Bridges

▼ Src. MAC Address

▼ Dst. MAC Address

▲ MAC Protocol

MAC Protocol-Num:

▼ IP

▼ Packet Mark

▼ Ingress Priority

General Advanced ARP STP Action Statistics

Action:

General Advanced ARP STP Action Statistics

▼ ARP Opcode

▲ ARP Hardware Type

Hardware Type:

▼ ARP Packet Type

▼ ARP Addresses

▼ ARP Src. MAC Address

▼ ARP Dst. MAC Address

General Advanced ARP STP Action Statistics

▼ ARP Opcode

▼ ARP Hardware Type

▲ ARP Packet Type

Packet Type: hex

▼ ARP Addresses

▼ ARP Src. MAC Address

▼ ARP Dst. MAC Address

Arp Spoofing Countermeasures PPPoE only networks

- Disable arp protocol in all interfaces
- Configure Bridge Filters for all PPPoE interfaces accepting only PPPoE-discovery and PPPoE-session and dropping all the rest. This helps to get rid of a lot of useless traffic

General | Advanced | ARP | STP | Action | Statistics

Chain: forward

▼ Interfaces

▼ Bridges

▼ Src. MAC Address

▼ Dst. MAC Address

▲ MAC Protocol

MAC Protocol-Num: 8863 (pppoe-discovery) hex

General | Advanced | ARP | STP | Action | Statistics

Chain: forward

▼ Interfaces

▼ Bridges

▼ Src. MAC Address

▼ Dst. MAC Address

▲ MAC Protocol

MAC Protocol-Num: pppoe-session hex

General | Advanced | ARP | STP | ...

Chain: forward

ARP | STP | Action | Statistics | ...

Action: drop

General | Advanced | ARP | STP | Action | Statistics

Action: accept

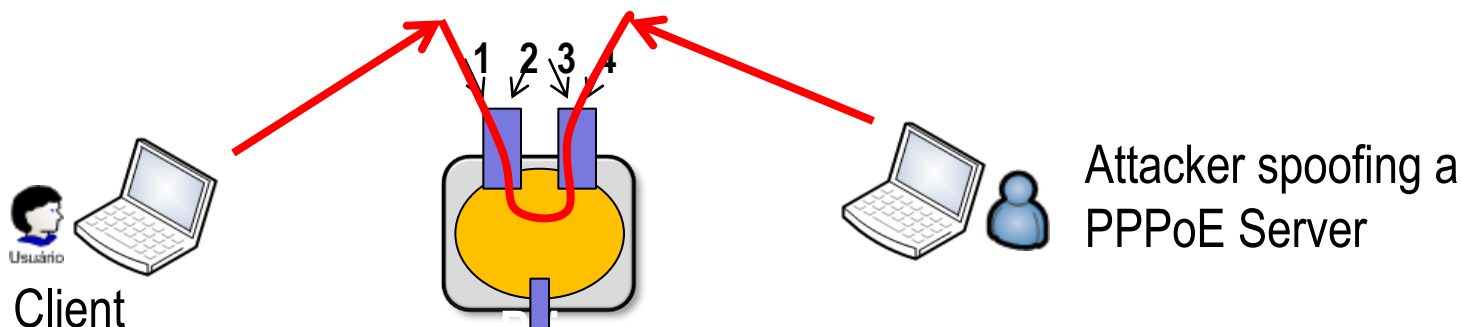
General | Advanced | ARP | STP | Action | Statistics

Action: accept

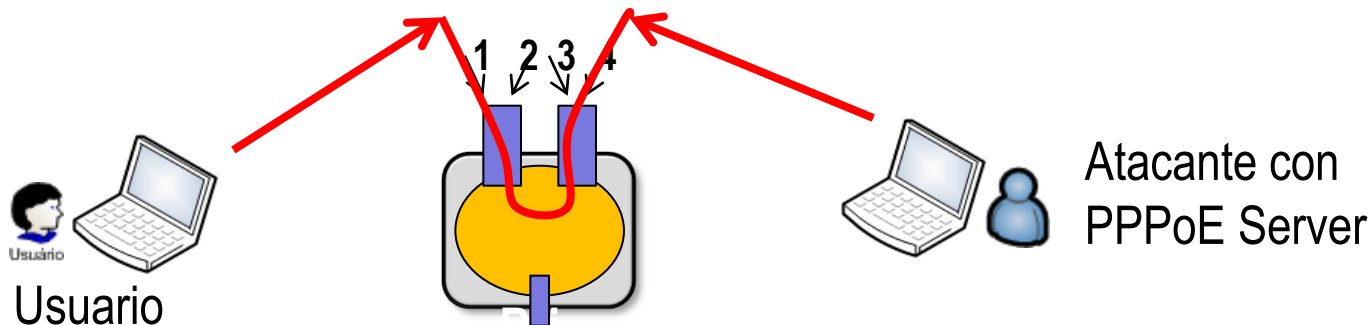
PPPoE only networks Are the filters secure enough ?

→ Even with the filters presented in last slide, a PPPoE only Network can have security problems if the attacker is a associated client.

→ Attacker can spoof a PPPoE Server, compromising the service or compromising other clients.



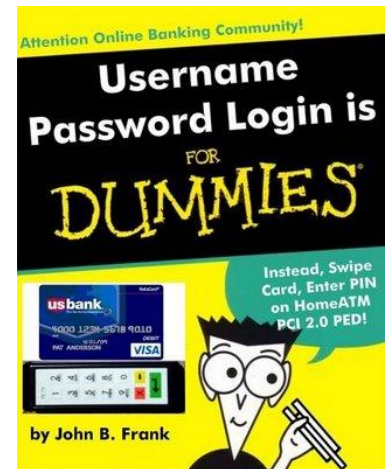
Arp Spoofing Countermeasures PPPoE only networks



- Disable default forward at all Wireless Interfaces and access lists
- Configure the Bridge Filtes **BEFORE** allowing PPPoE traffic.
- Accept PPPoE session and PPPoE discovery
- Drop the remaining traffic

Layer 2 attacks

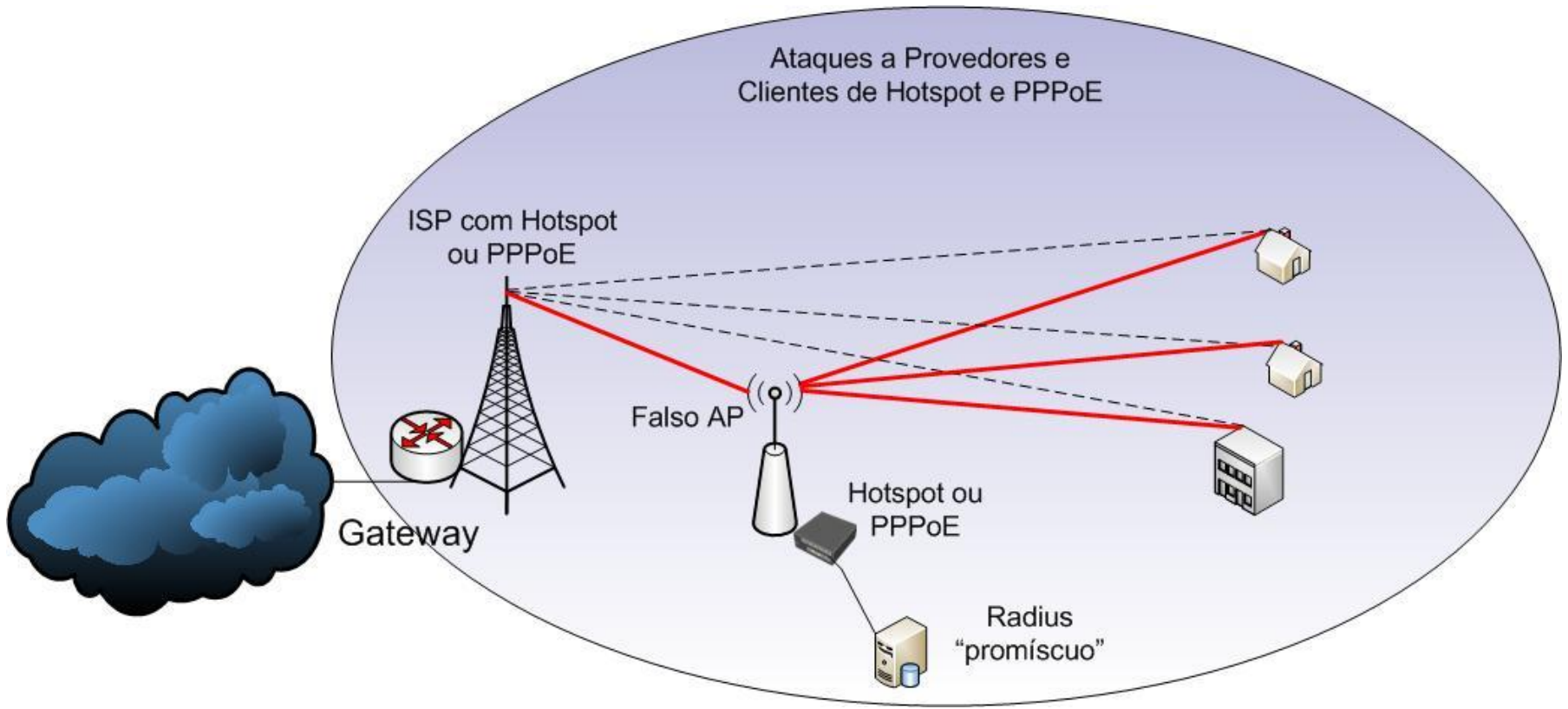
Attacking PPPoE and Hotspots



Attacking PPPoE and Hotspots

- It is possible to deploy simple attacks, actually based on Layer 1 and layer 2 exploitation, just launching an AP with the same SSID and Operation Band and with the same service (PPPoE or Hotspot)
- Depending on the Power and physical location of the attacker nothing more is necessary. A DoS attack to the legitimate provider could do things faster.
- The attack could be deployed with a lot of purposes, like DoS, PPPoE and Hotspot passwords theft, dns spoofing, etc.
- To discover PPPoE/Hotspot passwords the attacker can use a “promiscuous” Radius Server.

Attacking PPPoE and Hotspots



“Promiscuous” Radius Server

```
maia@maia-laptop:/etc/freeradius/radiusd.conf
```

```
...
```

```
# Log authentication requests to the log file
```

```
# allowed values: { no, yes }
```

```
log_auth = yes
```

```
# Log passwords with the authentication requests
```

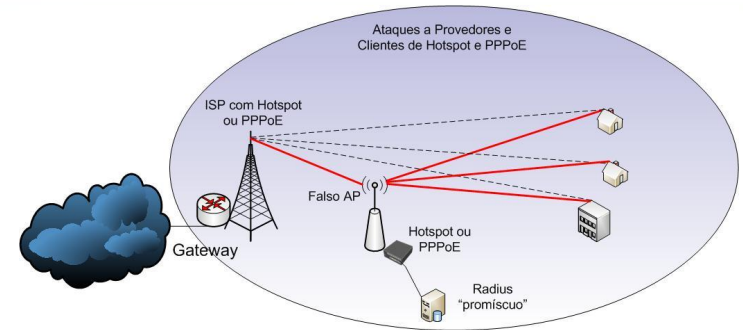
```
# allowed values: { no, yes }
```

```
log_auth_badpass = yes
```

```
log_auth_goodpass = yes
```

```
...
```

Attacking PPPoE and Hotspots Countermeasures



→ Only a good encryption scheme can avoid such type of attacks. It is foolish consider that a Network without encryption is secure.

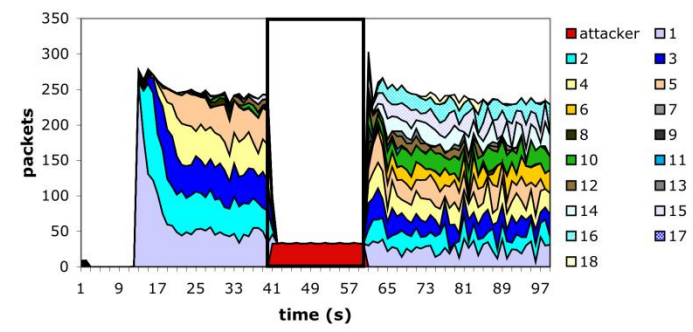
→ Encryption could be implemented in many ways, each one with proper advantages and weakness. The most secure method is with EAP-TLS with Certificates installed in all equipments. Unfortunately, there are practical limitations when using commodity hardware at client side.

→ Mikrotik RouterOS has an intermediate solution with Pre Shared Keys exclusive for each client. Those keys can be administrated centralized with a Radius Server.

For details about such method, see <http://mum.mikrotik.com> – Brazil 2008

Atacando la capa 2

Deauthentication Attack



Denial of Service attacks against IEEE 802.11 Wireless Networks

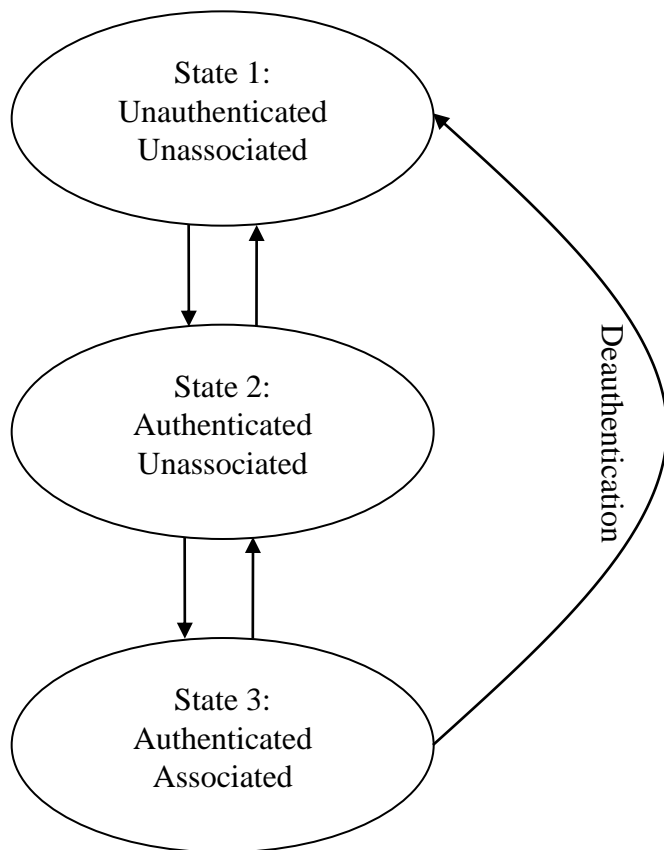
→ Attacks based on high RF power (Jamming) – layer 1

Since we are working on unlicensed bands, this is a potential risk and there is not much to do about, but only call the responsible authority for spectrum use. A good RF project could however help a lot to have a more robust network.

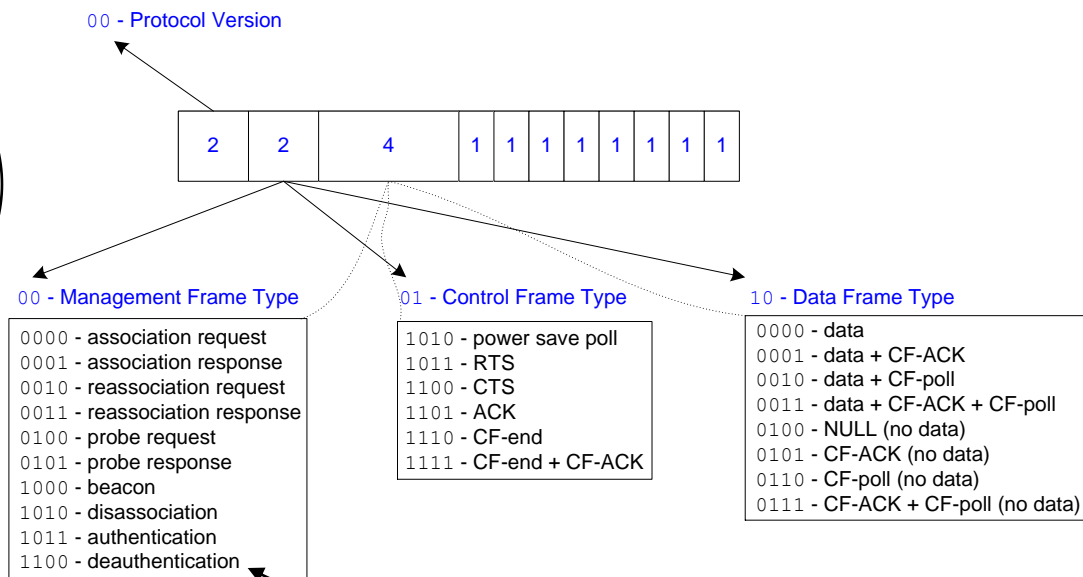
→ Protocol based attacks

The basis of those attacks are the existing vulnerabilities in control frames of 802.11 protocol. There is no authentication between wireless devices, a control frames can be forged by anyone.

Authentication Process



802.11 Types and Subtypes



Deauthentication attack

- 1 – The attacker uses any tool like airodump, kismet, wellenreiter, or even Mikrotik sniffer/snooper tool to find out:
 - Access Point MAC address
 - Client MAC Address
 - Channel in use

- 2 – Gets a position where can transmit to the AP (even with a weak signal)

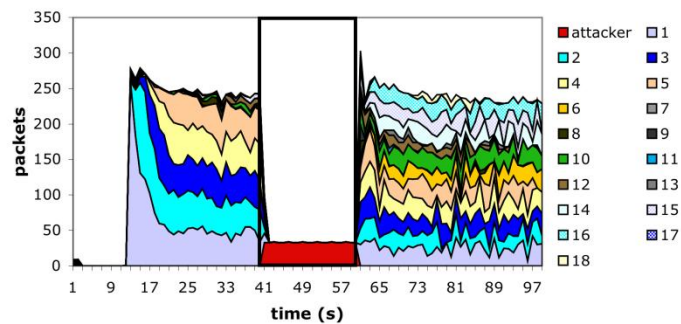
- 3 – Launches the attack asking the AP to de-authenticate the client;

This attack can be used not only for Denial of Service purposes, but also as support for other attacks like Man-in-the-middle in the air.

Atacando la capa 2

Deauthentication Attack

DEMO



Ataque de Deauth

```
maia@maia:~$ sudo my-l2-attacks -s 00:0C:42:AA:AA:AA -c 00:0C:42:CC:CC:CC  
- - deauth=10 wlan0
```

```
09:54:01 Sending 64 direct DeAuth. STMAC: [00:0C:42:CC:CC:CC] [86|84 ACKs]  
09:54:02 Sending 64 direct DeAuth. STMAC: [00:0C:42:CC:CC:CC] [111|99 ACKs]  
09:54:03 Sending 64 direct DeAuth. STMAC: [00:0C:42:CC:CC:CC] [54|64 ACKs]  
09:54:04 Sending 64 direct DeAuth. STMAC: [00:0C:42:CC:CC:CC] [138|130 ACKs]  
09:54:07 Sending 64 direct DeAuth. STMAC: [00:0C:42:CC:CC:CC] [305|301 ACKs]  
09:54:09 Sending 64 direct DeAuth. STMAC: [00:0C:42:CC:CC:CC] [318|311 ACKs]  
09:54:12 Sending 64 direct DeAuth. STMAC: [00:0C:42:CC:CC:CC] [266|266 ACKs]  
09:54:15 Sending 64 direct DeAuth. STMAC: [00:0C:42:CC:CC:CC] [322|316 ACKs]  
09:54:17 Sending 64 direct DeAuth. STMAC: [00:0C:42:CC:CC:CC] [224|231 ACKs]  
09:54:20 Sending 64 direct DeAuth. STMAC: [00:0C:42:CC:CC:CC] [346|344 ACKs]
```

Deauthentication attacks - countermeasures

→ Once the problems with deauth attacks were revealed, some solutions were proposed, like the one below:

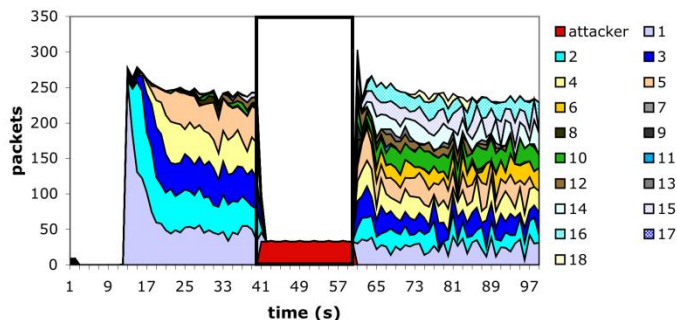
<http://sysnet.ucsd.edu/~bellardo/pubs/usenix-sec03-80211dos-slides.pdf>

→ At the MUM´s of Buenos Aires in 2007 and Krakow in 2008 some solutions using Mikrotik RouteOS were presented. Although there were only palliative solutions that could be adopted at that time..

http://wiki.mikrotik.com/images/2/20/AR_2007_MB_Wireless_security_Argentina_Maia.pdf

<http://mum.mikrotik.com/presentations/PL08/mdbrasil.pdf>

Deauthentication Attack Countermeasures



→ Since V4 was released, with Mikrotik RouterOS is possible to authenticate control frames, turning the Deauth attack useless.

→ This is configured by means of a shared key between Mikrotik devices.

The screenshot shows the configuration for a Security Profile named 'MKBR'. The 'RADIUS' tab is selected. The 'Name' field contains 'MKBR' and the 'Mode' is set to 'dynamic keys'. Under 'Authentication Types', 'WPA PSK' is checked. Under 'Unicast Ciphers', 'aes ccm' is checked. Under 'Group Ciphers', 'aes ccm' is checked. The 'WPA Pre-Shared Key' field is empty, and the 'WPA2 Pre-Shared Key' field contains 'xxxxxxxx'. The 'Supplicant Identity' field is empty. The 'Group Key Update' is set to '00:05:00'. The 'Management Protection' dropdown menu is set to 'allowed' and is circled in red. The 'Management Protection Key' field contains 'xxxxxxx'.

Layer 2 attacks and Countermeasures Conclusions

→ Networks where the physical access to Layer 2 is exposed to potential attackers, are under serious risks. Denial of Service attacks compromise network availability and other types of threats can affect users and the whole security no matter how secure is the network in respect to other layers.

→ Although Mikrotik RouterOS has a lot of features to implement security at Layer 2, some benefits of a L2 structure should be employed carefully and only in parts where the access is under a strong policy controlling physical addresses and deploying the appropriate filters.

→ Migrating a L2 network to a routed one can be a hard task at a first sight, but there are a lot of advantages when it comes to security. Migrating a dynamic routed network to a MPLS is much easier.

References

- Cisco article– Safe Layer 2 Security in depth – version 2
- Seguridad en Capa 2 – Ing Gabriel Arellano
- Layer 2 filtering and transparent frewalling – Cedric Blancher
- Framework for Layer 2 attacks – Andres Berrueta / David Barroso
- Messing up with WiFi public networks – Cedric Blancher
- MUM Argentina 2007/ Poland 2008 / Brazil 2009 – Wireless links security
- Mikrotik WIKI

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**Dziękuję bardzo
Na zdrowie !**

